

BOSKONE® 60

February 17-19, 2023

Westin Boston Seaport

Boston, MA

Pocket Program

**Quick
Reference
& Events**

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**Overview
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Friday

Saturday

Sunday

**Participant
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**Parking
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Nalo Hopkinson

Victo Ngai

Tui T. Sutherland

Dave Clement

Jeanette Epps

*The Mermaid, the Witch, and the
Sea, cover, back cover* ©Victo Ngai



Photo credit: David Findlay, 2016

Nalo Hopkinson is a multi-award-winning speculative fiction author and editor. Her awards include the Andre Norton Award, Astounding Award for Best New Writer, World Fantasy Award, Sunburst Award for Canadian Literature of the Fantastic, the SFWA 37th Damon Knight Grand Master, and many more. Her novels and short fiction draw on themes that highlight Afro-Caribbean history, traditions, and folklore.

In addition to her novels and short story collections, she has also edited two science fiction anthologies. She has been a writer in residence at Clarion East, West, and South. She is a Professor of Creative Writing at the University of California, Riverside.



Photo by James Sutherland

Tui T. Sutherland has written some forty books for children and teens, ranging from sticker books and easy-to-read books for beginning readers, to middle-grade and YA novels. She is the author of the #1 New York Times best-selling series *Wings of Fire*.

This series is set in an incredibly well-developed world featuring dragons. She also writes under multiple pen names, including Erin Hunter, Rob Kidd, Heather Williams, and Tamara Summers.

Jeanette J. Epps, Ph.D. was selected as an astronaut in 2009. Candidate training included scientific and technical briefings, intensive instruction in International Space Station systems, spacewalk training, robotics, T-38 flight training and wilderness survival. The New York native was a NASA Fellow during graduate school, and authored several journal and conference articles. Previously Dr. Epps worked for Ford Motor Company where she received both a U.S. Patent and a provisional patent. After leaving Ford, she joined the Central Intelligence Agency (CIA) as a Technical Intelligence Officer before joining NASA.



Photo credit NASA, Robert Markowitz

(Bios continue inside back cover)

Times & Locations:

All convention activities are located to the left side (i.e., nearest to the Atlantic Ocean) as you enter hotel lobby from the front.

Access (see Information)

Art Show (Galleria—Back Right)

Art Viewing Hours:

Fri 6:00pm–Midnight
Sat 10:00am–9:00pm
Sun 10:00am–Noon, 1:00pm–3:00pm

Quick Sale Hours (Sat/Sun Only):

Sat Noon–9:00pm
Sun 10:00am–Noon.

Bidding Closeout: Sun Noon.

Art Auction: Sun 12:30pm.

(If needed; will be at the Art Show entrance)

Sales/Art Pickup:

Sun 1:00pm–3:00pm.

Artist Checkout:

Sun 1:00pm–3:00pm.

Authors' Alley (Galleria—Left of Entrance)

Autographing (Galleria—Dead Center)

Fri 5:00pm–6:00pm
Sat 10:00am–5:30pm
Sun 10:00am–2:00pm

Children's Program (see *Dragonslair*)

Coat Check (see *NarniaCon*)

Code-of-Conduct/Covid Policies (See Page 74)

Con Suite (Galleria—Right of Entrance)

Fri 4:00pm–Midnight
Sat 10:00am–Midnight
Sun 10:00am–4:00pm

Dead Dog Party (Staff Den)

Sun after teardown

Dealers Room (Galleria—Left Side)

Fri 5:00pm–8:00pm
Sat 10:00am–6:00pm
Sun 10:00am–3:00pm

Discussion Groups (Galleria—Right Back Corner)

Dragonslair (Galleria—Left of Entrance)

Fri 6:00pm–8:00pm
Sat 10am–8pm
Sun 10:00am–2:00pm

Fan Tables (Galleria—Right Middle)

Fri 4:00pm–8:00pm
Sat 10:00am–6:00pm
Sun 10:00am–3:00pm

Filk/Music (Carlton/Upper Level)

Fri 4:00pm–1:30am or later
 Sat 10:00am–1:30am or later
 Sun 10:00am–5:30pm or later

Flyer Racks/Freebies (Galleria—Foyer)**Gaming Harbor III (Upper Level)**

Fri 2:00pm–Midnight
 Sat 10:00am–Midnight
 Sun 10:00am–3:00pm

**Garage Elevators (Near escalators & Marina)
(also Handicap elevator to function space)****Helmuth Newsletter (Harbor Foyer—Upper Level)**

Distributed at: Coat Check, Galleria Entrance, Harbor Foyer

Hotel Information:

Westin Main Number: 617.532.4600
 Omni Boston Hotel: 617.476.6664
 Renaissance Main Number: 617.338.4111

Information (Harbor Foyer—Upper Level)**(also handling Access and Volunteers)**

Fri 3:00pm–9:00pm
 Sat 10:00am–9:00pm
 Sun 10:00am–3:00pm

Kaffeeklatsches (Con Suite along right wall)

Sign-up in Program Ops (Upper Level)
 (None on Friday; No virtual Ks, in-person only)
 Saturday Kaffeeklatsches signups start Fri 3pm
 Sunday Kaffeeklatsches signups start Sat 12 Noon

Kids Activities (see Dragonslair)**Meetup Space (Galleria—Far Right Back Corner)****NarniaCon (Marina Foyer—Lobby Level)**

Fri 1:30pm–12:30am
 Sat 9:00am–12:30am
 Sun 9:00am–4:00pm

Newsletter (see *Helmuth*)**Office (Con Office, Galleria—Middle Back)****Party Board (Galleria Foyer—Near Escalators)****Program Ops (Harbor Foyer—Upper Level)**

Fri 1:00pm–8:00pm
 Sat 9:00am–8:00pm
 Sun 9:00am–2:30pm

Programming Hours (All Floors)

Fri 2:30pm–9:30pm
 Sat 10:00am–11:00pm
 Sun 10:00am–2:00pm (Feedback 2:30pm–3:30pm)

Sun (Filk Meeting/Dead Dog Filk until 6:30pm)

Programming Locations

Marina Ballrooms I, II, III, & IV (Lobby Level)
 Harbor Ballrooms I & II, (Upper Level)
 Burroughs, Carlton, Griffin, Lewis (Upper)

Readings (Griffin—Upper Level; GoH—Marina III)**Registration [Con] (Harbor Foyer)**

(Photo ID, Vaccination Card & Mask Required!)

Fri 1:00pm–8:30pm
 Sat 9:00am–6:00pm
 Sun 9:00am–Noon

Restaurants/Local Info (see page 68)**Virtual Program**

Virtual Room 1 & 2 Online Only
 Virtual Room 3 also Harbor Ballroom I (Upper Level)

Volunteers (go to Info Desk)**Workshops (signup in Program Ops)****EVENT TIMES AND LOCATIONS****Opening Ceremonies**

Fri 7:30pm–8:00pm (Harbor I—Upper Level)

Boskone 60 Welcome Reception

Fri 8:30pm–10:30pm (Galleria—Art Show)

Boskone Book Party

Sat 5:30pm–6:30pm
 (Galleria Autograph Area—Lower Level)

Boskone 60 Awards Ceremony

Sat 8:00pm–8:30pm (Harbor I—Upper Level)

Feedback Session

Sun 2:30pm–3:30pm (Harbor I—Upper Level)

Dead Dog Filk

Sun 2:30pm–5:30pm (Carlton—Upper Level)

Helmuth, Speaking for Boskone

Our newsletter is generally published 4 times during the weekeemd. You can find copies near the Galleria entrance, the Marina Coat Check Room, and the Harbor Foyer.

The newsletter will also be published online at **boskone.org**. If you follow social media, late-breaking news is published to the Twitter feed: twitter.com/boskonenews (use the **#boskone** hashtag); and on the Facebook page in the Boskone Group.

You can drop off a note at information, or send E-mail with news, open party information, or photos to:

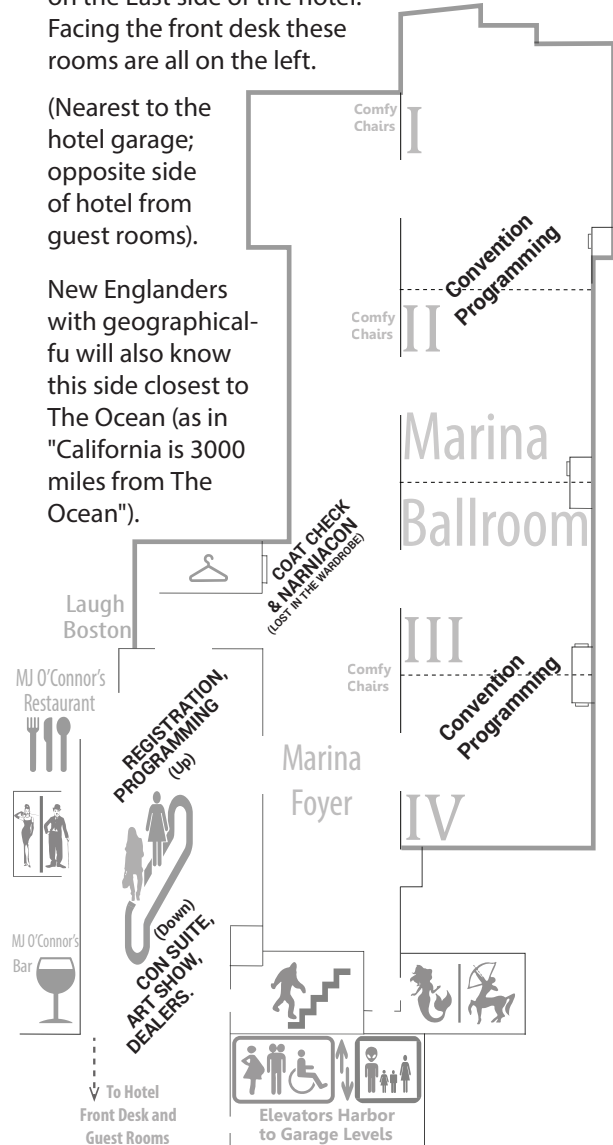
helmuth@boskone.org.

Westin Seaport Hotel—Lobby Level

All Boskone Function space is on the East side of the hotel. Facing the front desk these rooms are all on the left.

(Nearest to the hotel garage; opposite side of hotel from guest rooms).

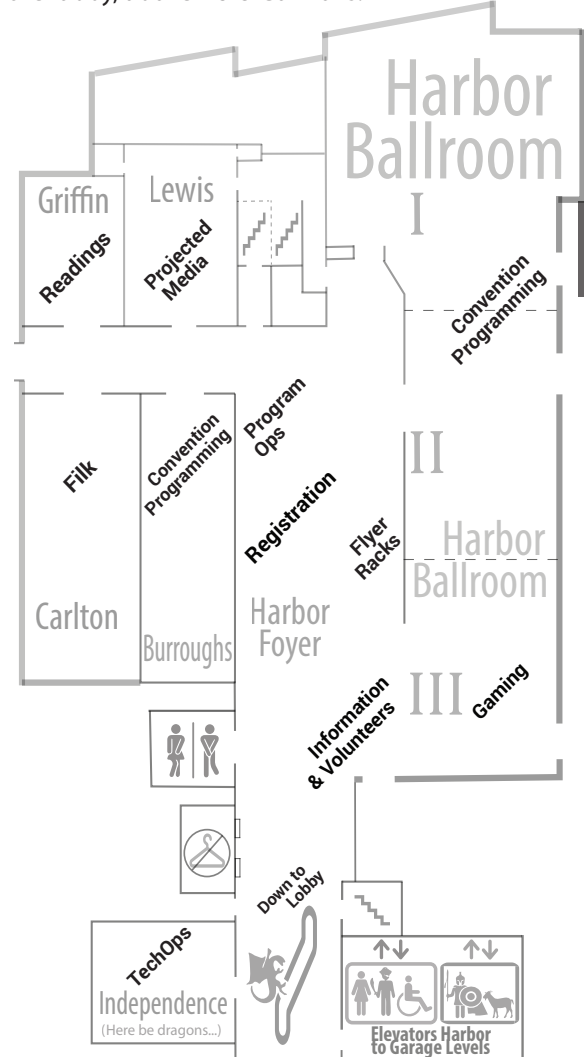
New Englanders with geographical-fu will also know this side closest to The Ocean (as in "California is 3000 miles from The Ocean").



The E. E. Smith Memorial Award for Imaginative Fiction (a.k.a. the Skylark) is awarded by NESFA® to a person, who, in the opinion of the membership, has contributed significantly to science fiction.

Hotel — Upper Level

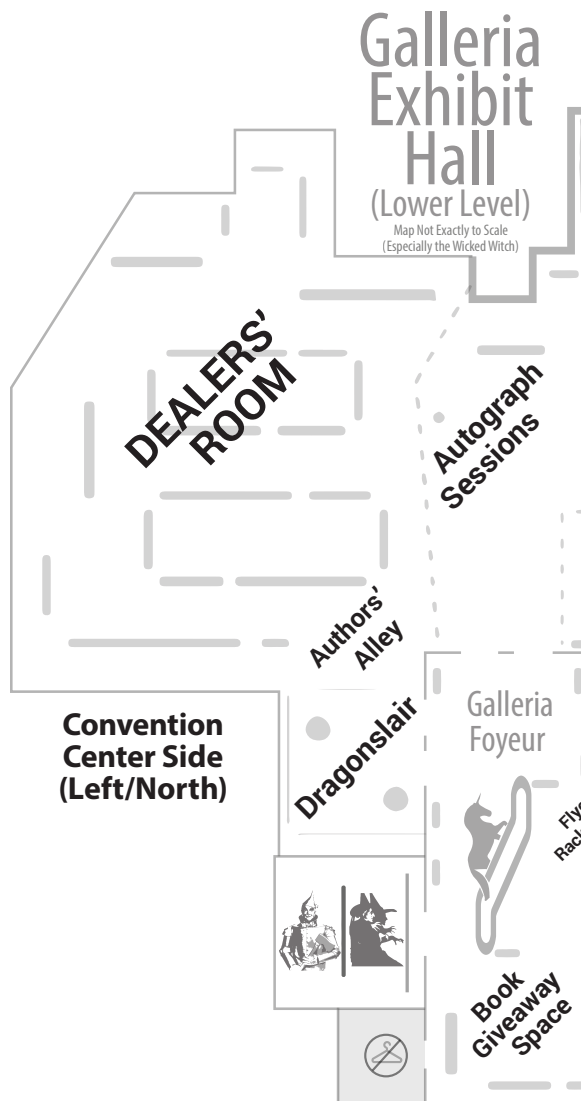
Also called Conference Level; one floor up from the lobby, above MJ O'Connor's.



(Or depending upon your priorities, these rooms are the furthest away from Starbucks.)

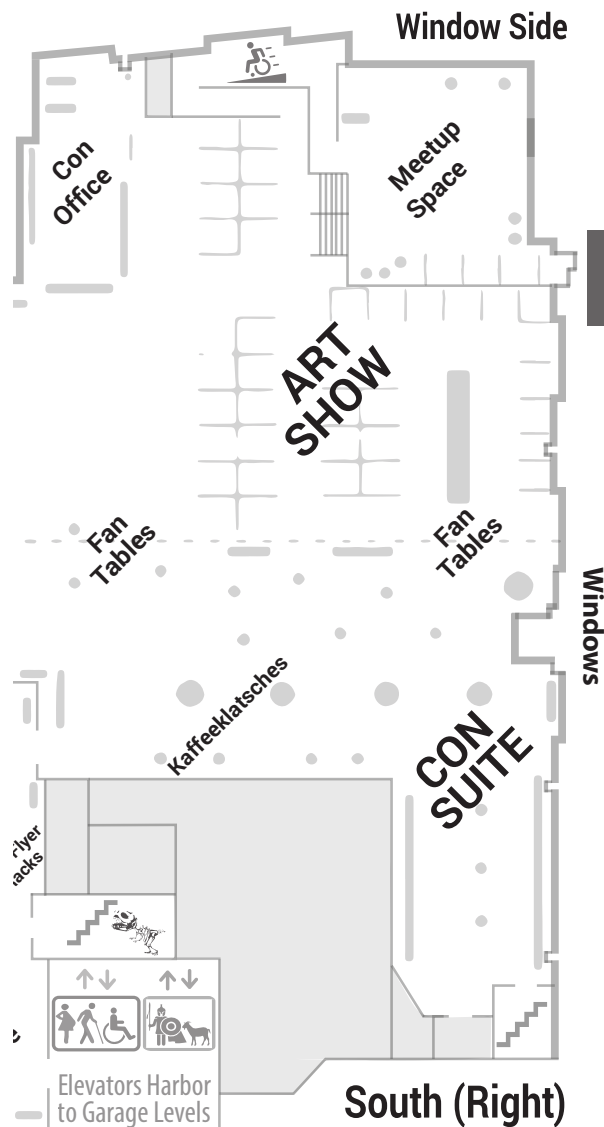
The Jack Gaughan Award for Best Emerging Artist honors the memory of Jack Gaughan, long-time friend of fandom and one of the finest SF artists of the 20th century. NESFA® presents the award to an emerging artist chosen by a panel of judges. The presentation will take place Saturday during the Awards Ceremony.

Westin Galleria—North (Left Side) (One Floor down from Lobby Level)



Conventions are run by VOLUNTEERS

Stop by the Volunteer Desk (a.k.a. Info Desk) on the Upper Level to ask a question, volunteer to help, or learn about Access.



Boskone 61 PreReg Memberships

On sale now at the NESFA Sales Table in the Dealers' Room. Year-ahead rates: Adult \$50, Young Adult (18-25) \$30, Child (5-17) \$20.

Convention Registration (one level up from the hotel lobby)

When registering be sure to have your vaccination card and photo ID handy. Masks are required everywhere except in the Con Suite while eating or drinking.

Program Ops (next to registration)

Program Participant check-in is also in the Harbor Foyer next to Registration. After getting your badge at Registration, check in at Program Ops to get your Program packet.

Kaffeeklatsch & Workshop sign-ups are at Program Ops.

Late Program Changes in Pink Sheets

Program changes are generally published in *Helmuth*; if there are many, Pink Sheets will be published with all the changes. Late program changes will also be incorporated in the online schedule at schedule.boskone.org.

Kaffeeklatsches

Kaffeeklatsches are small informal/social discussions with a program participant. Participation is **limited to 10 people** (there are no virtual kaffeeklatsches this year).

All kaffeeklatsches require in-person sign-up at Program Ops, and you can only sign-up for yourself.

Space is limited. Please be sure to register early to secure a place. (See Quick Reference Page 4 for times.)

If your plans change, please return to Program Ops and cancel your slot to make room for others.

Kaffeeklatsch tables are in the Galleria.

Workshops

Workshops are interactive experiences where one participant teaches the group specialized skills or techniques. Some Workshops may require sign-up.

Limited Attendance Items

Most items do not require sign-up and will have enough space for everyone. But some items are marked "sign-up required".

You may **reserve a spot** for limited attendance items at the Program Ops Desk.

Virtual Boskone—Hybrid Convention

Boskone is a hybrid convention this year, featuring many in-person panels, and some panels and readings over Zoom.

If you purchased a membership prior to Boskone you were emailed a link to access the virtual convention and Discord information. Memberships purchased at-the-door will include a web link with individual login.

To participate in Virtual Programming you'll need a computer/tablet/phone with Zoom and internet access.

Discord

Boskone will use the virtual discussion site called **Discord** to enable in-person members, virtual members, program participants, and staff to socialize and connect with each other. For assistance with Discord visit the info desk.

Virtual [Online] Programming

Virtual items originating remotely (Virtual Rooms 1 & 2) are **only** viewable on Zoom; there are no hotel function rooms where they can be viewed. Program items taking place in **Harbor I** are also streamed on Virtual Room 3.

AUTHORS' ALLEY SCHEDULE

Friday	Saturday	Sunday
5–7pm Liz Delton	4pm–6pm Deborah Jarvis Alfred Kholi Dr. Christopher Rhodes Rev DiCerto	
Saturday		
10am–12Noon Rev DiCerto		
12Noon–2pm Deborah Jarvis Doug Atkins Dr. Christopher Rhodes		
2pm–4pm Rev DiCerto Alfred Kholi		
		Sunday
		10am–12Noon Alton B Kremer James M. Wright
		12Noon–2pm Alton B Kremer

ARTISTS IN BOSKONE ART SHOW

E.J. Barnes	Nalo Hopkinson	Thomas Nackid
Alan Beck	Sherry Hornsey	Victo Ngai
Childrens' Art	Jon Hunt	Anne Nydam
Lisa Cohen	Kathleen Jennings	Phoenix Data Art
Robert Crooker	Ingrid Kallick	Marianne
Charlene D'Alessio	Johnna Klukas	Plumridge-Eggleton
Robert Daniels	Liz LaValley	Emily Pritchett
Brenna Deutschman	Kimberley Leach	Carol Salemi
Bob Eggleton	Amelia Leonards	Ruth Sanderson
Sara Felix	Gary Lippincott	Dave Seeley
Joleen Flasher	Max Martelli	Kaysha Siemens
Gaughan Award	Mike Maung	Jay Trefethen
Goblin Market	Sally Mayer	Jim Zaccaria
Linda Graves	Patricia McCracken	
Lisa Hertel	Erika Morton	

VENDORS IN DEALERS' ROOM

Alexandra's Steampunk Emporium	Nightwing Whitehead
Auntie Arwen's Spices	Pandemonium Books & Games
Broad Universe	Peacock's Nest
Donald M. Grant, Publisher	Quantum Seahorse
Dragonwell Publishing	Redstone Sisters Designs
Fantaminals	Sign of the Unicorn Jewelry
Fantastic Books	Stars With Shelley
First Fandom Experience	Sweet Sparklies
Geeks Bearing Gifts	The Association of Rhode Island Authors
Hibernacula	The MIT Press
Larry Smith Books	Twine
Mind's Eye Book Store	Water Dragon Publishing
Mythic Delirium Books	Weird House Press
NESFA Press	Wilder Publications, Inc.

Item numbers: Fri 1–66; Sat 67–207; Sun 208–299.

Guest of Honor and Other Events

- 21 (Autograph Session) Victo Ngai
- 51 Opening Ceremony: Meet the Guests
- 55 Music Guest Concert with Dave Clement
- 60 Boskone 60 Reception
- 95 Guest of Honor Reading—Nalo Hopkinson
- 98 Storytelling with Tui T. Sutherland
- 99 (Kaffeeklatsch) Dave Clement
- 125 Guest of Honor Interview: Nalo Hopkinson
- 143 Victo Ngai Official Artist Slide Show
- 156 (Autograph Session) Nalo Hopkinson, Dave Clement, Esther Friesner, Walter Jon Williams
- 158 (Kaffeeklatsch) Victo Ngai
- 164 Science Guest Interview: Jeanette Epps
- 175 Boskone Book Party
- 195 Music Guest Concert with Dave Clement
- 198 Boskone 60 Awards Ceremony
- 243 Special Guest Interview: Tui Sutherland
- 256 (Autograph Session) Tui Sutherland, Mur Lafferty, Marshall Ryan Maresca
- 267 (Kaffeeklatsch) Tui T. Sutherland
- 269 Boskone 60 Feedback

Art Show

- 60 Boskone 60 Reception
- 113 AI Generated Art: Artistic Evolution
- 122 Art Show Stroll
- 143 Victo Ngai Official Artist Slide Show
- 152 The Art of the Body Fantastic
- 177 Watercolor Painting Demo
- 214 Who Painted That?

Autograph Sessions

- 21 Victo Ngai
- 77 Katherine Arden, Paul G. Tremblay
- 97 Brenda Clough, Max Gladstone, Zin E. Rocklyn
- 117 Bruce Coville, J. Michael Squatrito, Stephan Ward, Jane Yolen
- 136 Brad Abraham, P. Djèlí Clark, Darrell Schweitzer
- 156 Nalo Hopkinson, Dave Clement, Esther Friesner, Walter Jon Williams
- 217 George Jreije, Bracken MacLeod, Dan Moren
- 236 James L. Cambias, Toni L.P. Kelner, Stephen P. Kelner Jr., Leigh Perry, Adam Stemple
- 256 Tui Sutherland, Mur Lafferty, Marshall Ryan Maresca

Community/Fandom

- 5 Welcome to Boskone
- 28 Building Fandom and Community
- 29 Tips on Creating Costumes
- 30 Welcome to Boskone: Touring Boskone
- 48 Black Speculative Fiction Fandom MeetUp
- 51 Opening Ceremony: Meet the Guests
- 82 Welcome to Boskone: Touring Boskone

- 90 In Memoriam
- 101 International Fandom MeetUp
- 140 Group Knit-A-Long
- 161 BIPOC Speculative Fiction Fandom MeetUp
- 241 Con Travel Tips and Tricks
- 269 Boskone 60 Feedback

Dragonslair/Ages 5–12

- 35 Friday Night Meet and Greet
- 46 Open Play—Friday
- 78 Creating a Sensory Bottle
- 98 Storytelling with Tui T. Sutherland
- 118 Learn How to Paint
- 128 Kids Filk Sing Along
- 145 Learning How to Sew and Stuff a Pillow
- 157 Design Your Own Campaign
- 167 Frankenstudies
- 181 Reading the Wizard of Oz
- 191 DragonsLair Free Play
- 218 Inspiring the Next Generation of Astronauts
- 227 Hand to Hand Wombat and Other Games
- 246 Playing with Legos
- 257 DragonsLair Free Play

Fiction/Literature

- 2 The Villain Protagonist in Speculative Fiction
- 3 Magicians in Society
- 10 What Makes Sandman Work?
- 15 Digging the Past
- 16 Representation of Women in Horror
- 17 History Through the Eyes of Fantasy
- 22 Monsters, Villains, and Heroes
- 31 The Wonderful World of Tropes
- 32 Laughter and Fright
- 38 Fracturing Fairy Tales
- 42 Murder, Mystery, and Mayhem in Film & TV
- 44 The Long and the Short of it: A Debate
- 45 African Folklore within SFFH
- 49 The Shadow of the City
- 50 Disability in Speculative Fiction
- 56 Fantasy as Political Allegory
- 61 Genre Cross-Fertilization
- 73 Dialogue Matters
- 74 Parenting and Writing
- 75 Bookstores and Attrition of Brick and Mortar
- 81 Radium Age SF Discussion Group
- 83 Daylight Horror: Sunrise Won't Save You
- 84 Quantum Steampunk
- 89 The Declining Readership Rate Among Children
- 94 Fantasy's One-Volume Wonders
- 95 Guest of Honor Nalo Hopkinson
- 96 Books for the Diversity of Young Readers
- 100 Science and Creativity
- 103 Diverse SFFH: Where To Go From Here?
- 104 Darkness in Fairy Tales

All Virtual Room 1 & 2 items are ONLINE ONLY. All Harbor I items are also streamed on Virtual Room 3.

Item numbers: Fri 1–66; Sat 67–207; Sun 208–299.

108	The Non-United States of America
116	Crossing Genres
121	The Works of Edgar Rice Burroughs
123	A New Prime Directive
129	The Wonderful Worlds within Middle Grade Fiction
131	Agency and Free Will in Speculative Fiction
133	Writing Dystopian Events as You Live Them
134	The Romantics and their Influence on SFFH
135	The Many Faces of Holmes, Sherlock Holmes
141	Gender Fluidity & Identity in SF
142	From the Big Screen to the Book or...
151	Casting Your Lot with Shirley Jackson
153	Writing Romance across Genres
162	Bioethical Issues Raised by SF
163	From Urban Centers to Town Squares
171	Raised by Dragons
172	Crime Detection in the Future: Real and Imagined
175	Boskone Book Party
187	Silver Haired Warriors
188	In Our Own Voices
190	A Muddle of Mad Scientists
194	Decolonizing Fairy Tales
199	Storyboarding the Apocalypse
201	Solving Science Fiction Mysteries
202	Fairytale Princess, Beyond 2023
209	Seven Easy Steps to Taking Over the Universe
212	The World Loves a Great Love Story!
215	Non-Traditional Fantasy Heroes
216	2022 in Fiction (and the Hugos)
223	Serving Up a Tasty World
224	Formidable Female Characters
228	On Mythical Beings
231	The Shadow of the City
232	Bioethical Issues Raised by SF
235	Nalo & Andrea Talk About Anything They'd Like
243	Special Guest Interview: Tui Sutherland
249	Why People (or Aliens) Do What They Do
252	Horror and the Happy Ending
253	Writing Realistic Teenagers
254	Shining a Light on Humor
260	How Well Do You Know Your Monster?
261	Field Medicine in a Fantasy World
262	The Magic of Magical Realism

Kaffeeklatsches

79	P. Djèlí Clark
80	Mur Lafferty
99	Dave Clement
119	Ann LeBlanc
120	Jeanne Cavelos
137	Joshua Bilmes
138	Jeanette J. Epps
158	Victo Ngai
159	Carole Ann Moleti
219	John Langan, Paul Tremblay
220	Brenda Clough
237	Michael Swanwick

238	Walter Jon Williams
258	Sharon Lee, Steve Miller
259	C.S.E. Cooney, Carlos Hernandez
266	Jane Yolen
267	Tui T. Sutherland

Media/Programming

14	2022 in TV and Film (and the Hugos)
25	1950s — The Golden Age of SF Movies
27	Kids and the Culture They Consume
58	Starting and Running a Successful Podcast
59	Who's Afraid of Black Mermaids and Hobbits?
62	Sherlock Holmes in the Final Problem
71	Do the New Star Trek Series Get It Right?
92	Guilty Pleasures
102	Best of SFFH TV Shows and Films
111	Noir & Moral Ambiguity in SF
115	SFFH Films That Changed Everything
160	Long Live the Legion
192	Costume Creators Chit Chat
198	Boskone 60 Awards Ceremony
204	Dr. Horrible and the Buffy Musical
234	Andor, Hope, and the Galactic Rebellion
255	Running a Magazine or Small Press

Media/Projected

6	Astro Boy, episodes 1–3
20	Irresponsible Captain Tylor, episodes 1–3
37	Kino's Journey, episodes 1–3
53	The Running Man
63	WarGames
66	Fire and Ice
68	Animaniacs
86	Batman: The Animated Series
88	Cardcaptor Sakura, episodes 1–3
107	Armored Trooper Votoms
127	WALL-E
149	The Fifth Element
184	Sleeper
196	Vampire Princess Miyu, episodes 1–2
203	Vampire Hunter D
206	Otaku no Video
207	Dragon Half
208	Cardcaptor Sakura episodes 4–6
248	Jurassic Park

Music/Performance/Participatory

40	(Song Circle) Folklore
55	(Concert) with Music Guest Dave Clement
64	(Music Circle) Friday Night Open Filk
70	(Song Circle) Spacecraft
110	(Concert) Peggi Warner-Lalonde, Keshlam
124	(Concert) Ben Newman
144	(Concert) Wessels, Stauff, Gendron
150	(Concert) Adam Stemple

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- 165 (Concert) Dr. Mary Crowell
 182 (Concert) Heather Dale
 195 (Concert) with Music Guest Dave Clement
 200 (Music Circle) Saturday Night Open Filk
 211 (Concert) Alan F. Beck
 230 (Concert) Roberta Rogow
 244 (Concert) Naomi Hinchin
 251 (Song Circle) The Music of Stan Rogers
 265 (Music Circle) Dead Dog Filk

Music/Programming

- 9 What is This Thing Called Filk?
 26 Electronic Music and SFF Film
 69 Rock 'n Metal Roots in SFFH Media & Fiction
 91 The Art of Songwriting
 170 Performance Technique for Singers

Open Gaming

- 1 Kingdomino
 11 Century Spice Road
 34 Taverns of Tiefenthal
 54 Ticket to Ride
 65 Puerto Rico
 72 Azul
 105 Empire Builder
 112 Guru of the Game Room Tournament
 180 Maglev Metro
 197 Cloud Age
 205 Iron Dragon
 213 Return to Dark Tower & Wingspan
 245 Lords of Waterdeep
 264 St. Petersburg

Publishing/Writing

- 4 The Future of Storytelling
 12 Reading Your Own Work Out Loud
 13 What Writers Need to Know About Marketing
 43 Constructive Criticism
 47 Young Writers Discussion Group
 85 Worldbuilding from the Ground Up
 93 Editors: After the Draft
 114 Writing and Submitting in the Face of Rejection
 125 Guest of Honor Interview: Nalo Hopkinson
 139 Speculative Poetry Writing Workshop
 154 How to Kill... a Character
 155 The Point of Divergence in Alternate Histories
 168 The First 250 Words
 174 Writing Fight and Combat Scenes
 176 NESFA Press Discussion Group
 178 Reviewing Reviews
 185 Writing Great Endings
 221 Disability in Speculative Fiction
 222 Quiet Writing Time MeetUp
 233 Contracts: Talking Terms
 239 Navigating the MFA Experience as a BIPOC Writer
 268 NESFA Short Story Contest Reading

Readings

- 8 Errick Nunnally, Frank Wu
 18 Suzanne Palmer, Stephan Ward
 19 Christie Meierz, Charles Oberndorf
 23 Jane Yolen, Adam Stemple
 33 Mur Lafferty, R. E. Carr
 36 Michael M. Jones
 39 Horror on Friday
 52 Walter H. Hunt, Walter Williams
 57 Sharon Lee, Steve Miller
 67 Broad Universe Rapid-Fire Reading
 87 Greer Gilman, Walter Jon Williams
 106 Steven D. Brewer, Laurence R. Brothers
 109 Science Fiction
 126 John Langan, Ann LeBlanc
 130 Humorous Speculative Fiction
 146 Colin Alexander, Scott Edelman
 148 Young Adult Fiction
 166 Cameron Roberson, Gregory A. Wilson
 169 Horror on Saturday
 179 Group Reading
 183 Annalee Newitz, N. T. Swift
 210 R. S. Deese, Kenneth Schneyer
 225 P. Djèlí Clark, Rajnar Vajra
 226 R. W. W. Greene, Sarah Smith
 229 Mythic Delirium Books
 247 Brenda Clough, Bruce Coville
 250 Marisca Pichette, Darrell Schweitzer
 263 Jacquelyn Benson, James Patrick Kelly

Real World/Science/History/Etc

- 7 Serving Up a Tasty World
 24 Becoming a Space Ready Society
 41 Can Humanity Really Colonize Space?
 76 A Community of Artists
 132 The Invisible Tech Transforming Our World
 147 Climate Change in Speculative Fiction
 164 Science Guest Interview: Jeanette Epps
 173 Faith in Space
 186 Right and Wrong: Self Aware AIs and Us
 189 Why Science Fiction Loves Getting Science Wrong
 193 Putting the “Real” in Real Good SF
 240 2023: Welcome to the Singularity
 242 New England: Legend, Lore, Mystery

Online/Virtual—Recordings Available

- 5 Welcome to Boskone
 16 Representation of Women in Horror
 17 History Through the Eyes of Fantasy
 31 The Wonderful World of Tropes
 32 Laughter and Fright
 49 The Shadow of the City
 50 Disability in Speculative Fiction
 51 Opening Ceremony: Meet the Guests
 55 (Concert) with Music Guest Dave Clement

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- 62 Sherlock Holmes in the Final Problem
- 83 Daylight Horror: Sunrise Won't Save You
- 84 Quantum Steampunk
- 85 Worldbuilding from the Ground Up
- 102 Best of SFFH TV Shows and Films
- 103 Diverse SFFH: Where To Go From Here?
- 104 Darkness in Fairy Tales
- 123 A New Prime Directive
- 124 (Concert) Ben Newman
- 125 Guest of Honor Interview: Nalo Hopkinson
- 141 Gender Fluidity & Identity in SF
- 142 From the Big Screen to the Book or...
- 143 Victo Ngai Official Artist Slide Show
- 162 Bioethical Issues Raised by SF
- 163 From Urban Centers to Town Squares
- 164 Science Guest Interview: Jeanette Epps
- 178 Reviewing Reviews
- 179 (Reading) Group Reading
- 182 (Concert) Heather Dale
- 193 Putting the "Real" in Real Good SF
- 194 Decolonizing Fairy Tales
- 195 (Concert) with Music Guest Dave Clement
- 198 Boskone 60 Awards Ceremony
- 202 Fairytale Princess, Beyond 2023
- 204 Dr. Horrible and the Buffy Musical
- 223 Serving Up a Tasty World
- 224 Formidable Female Characters
- 241 Con Travel Tips and Tricks
- 242 New England: Legend, Lore, Mystery
- 243 Special Guest Interview: Tui Sutherland
- 260 How Well Do You Know Your Monster?
- 261 Field Medicine in a Fantasy World
- 262 The Magic of Magical Realism
- 268 NESFA Short Story Contest Reading
- 269 Boskone 60 Feedback

Reminder: All Virtual Items (including those in Harbor 1) will be recorded and viewable on the web for one month.

2:00pm FRIDAY

1 Kingdomino

🎲 Harbor III (Upper Level) (2hr)

Set your sights high as you seek to expand your kingdom by picking tiles. The game ends when a 5 x 5 grid has been completed. 2–4 players. Beginner.

2:30pm

2 The Villain Protagonist in Speculative Fiction

📖 Burroughs (Upper Level) (1hr)

Big bads can be fun to write and fun to read. As moral ambiguity grows in fiction, we see the line begin to blur for characters who were traditionally cast as villains. How are villains evolving and where do we see them crossing over into the protagonist role? These are characters who often have immoral goals and who use immoral means to achieve their goals... and yet, we root for them. (Think of Breaking Bad.) Let's dig into why these protagonists are compelling, and what makes them work. *Liz Delton (m), Katherine Arden, Auston Habershaw, Ann LeBlanc*

3 Magicians in Society

📖 Marina III (Lobby Level) (1hr)

How do magicians and their magic fit into the political, social, and class structures within an imagined society—especially in worlds where most people don't possess such powers? What special challenges do magic-wielders face in a culture where magic isn't respected or feared? How do these challenges change when dealing with a society where magic is revered? What roles, if any, do science and scientists play in such a system? *Elaine C. Isaak, J. Michael Squatrito*

4 The Future of Storytelling

📖 Marina IV (Lobby Level) (1hr)

Storytelling has been around since the dawn of time. However, different media are leading to different forms. There are now many more media for storytelling, including games, websites, Patreons, and more. What are the challenges for storytelling in these media, what can they do that more traditional books, films and TV can't, and will they take over in the end? And what about the metaverse, AR, and VR? How might these new technologies change storytelling? *Erin Underwood (m), Brenda Clough, R.W.W. Greene*

5 Welcome to Boskone

📖 ONLINE ONLY (Virtual Room 1) (1hr)

Virtual attendees! New to Boskone? Or returning after a long absence? Join us for a short discussion about what Boskone has to offer, learn some of the convention lingo, and meet new people. While we can't stroll through the physical convention space, we'll take some time talking about the schedule and how to connect with friends and fans in the virtual environment. *James Boggie (m), Cristina Jurado*

3:30pm

6 (Video) Astro Boy, episodes 1–3

📺 Lewis (Upper Level) (1hr 15min)

Astro Boy (1963), directed by Osamu Tezuka. The grandfather of anime and one of the first animated shows to hit big on both sides of the Pacific. Follows the adventures of Astro, a super-powered robot boy who fights evil with a selfless heart,



Love Hunters,
B/W line art
©Victo Ngai

Reminder: Connect with other members virtually on Discord!

a kind demeanor, and the power of rocket flight. Presented with an English dub.

4:00pm

7 Serving Up a Tasty World

🌐 **Burroughs (Upper Level) (1hr)**

Inventive gastronomy can really spice up speculative fiction. We look at how food and local cuisine can explore character, society, setting, gender, and more. Our panelists dish on the culinary delights that tantalize us in fiction, from regional teas to tasty grubs and kingly feasts. How can we redefine, re-imagine, or recover the historical aspects of the kitchen and the cook fire in fiction? And what should you know about writing food-centric scenes that sizzle? *James L. Cambias (m), Steven D. Brewer, Greer Gilman, Romie Stott, Trisha J. Wooldridge*

8 (Reading) Errick Nunnally, Frank Wu

🎧 **Griffin (Upper Level) (25min)**

9 What is This Thing Called Filk?

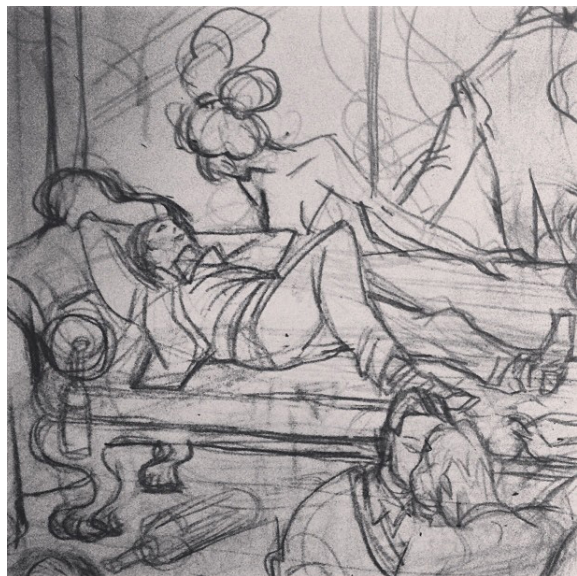
🎵 **Carlton (Upper Level) (1hr)**

Have you seen filk listed on the program but aren't sure what it is? Are you absolutely certain you know exactly what filk is? Either way, you'll learn something new. Filk is often called the folk music of the science fiction fan community, but what exactly does that mean? *Heather Dale (m), Roberta Rogow, Peggi Warner-Lalonde*

10 What Makes Sandman Work?

📖 **Harbor II (Upper Level) (1hr)**

Sandman has been a fan favorite for years. Few thought it was possible to bring it to film successfully, but Netflix has put doubt to the test (and rest?). Let's talk about what makes *Sandman* work so well in all of its mediums, noting what works, what doesn't, and what we are most looking forward to in future *Sandman* adaptations. *Gillian Lynn Daniels (m),*



Flirt, close up of a sketch for *The End of the End of Everything* ©Victo Ngai

Brad Abraham, Jennifer Marie Brissett, Brenda Clough, Nalo Hopkinson

11 Century Spice Road

🎲 **Harbor III (Upper Level) (2hr)**

This is the base game. Card game that has you collecting gems to buy victory point cards. 2-4 players. Beginner.

12 Reading Your Own Work Out Loud

🗣️ **Marina I (Lobby Level) (1hr)**

Take part in a discussion led by professional voice actors, podcasters, and authors who share tips and tricks on how to read out loud (and in front of an audience!). Get advice on overcoming stage fright. If there is time, some attendees will also have a chance to read out loud for 1-2 minutes and receive live feedback. *Bob Kuhn (m), James Patrick Kelly, Mur Lafferty, Bracken MacLeod, Christine Taylor-Butler*

13 What Writers Need to Know About Marketing

🗣️ **Marina II (Lobby Level) (1hr)**

To writers, sometimes marketing feels like walking uphill to school barefoot in the snow. Does it ever get easier? At what point is enough "enough" for you and your social network? What about live events? How much should you invest, and how do you measure the return? Our panelists share their experiences and tips for managing your marketing. *Sarah Smith (m), Jacquelyn Benson, Joshua Bilmes, Lyndsay Ely, Michael Green Jr.*

14 2022 in TV and Film (and the Hugos)

🎬 **Marina III (Lobby Level) (1hr)**

Even as streaming services expand to include more original programming, shows related to *Star Trek*, *Star Wars*, and the Marvel Comics Universe continue to dominate. But there are so many other fantastic series to watch! From original series like *Foundation*, *Night Sky* and *Severance* to stand-alone films, reboots, and new adaptations. What should we be watching? Which of these films and TV series should be on the Hugo nominations list? *Randee Dawn (m), Vincent Docherty, Jim Mann, Erin Underwood, Brianna Wu*

15 Digging the Past

📖 **Marina IV (Lobby Level) (1hr)**

Historical speculation and curiosity can lead to some of the richest fodder for authors, whether they're researching life in ancient Rome, digging up Tutankhamen's tomb, or tracking down Amelia Earhart's lost plane. How important is the research? The devil is in the details, as they say, when telling a story that is gripping and realistic. How important is it if unanswered questions from the past are answered in a way counter to a story? How might future generations speculate about life today? At what point does historical fiction just become fiction? *Darlene Marshall (m), Katherine Arden, Melanie Meadors, Walter Jon Williams*

16 Representation of Women in Horror

📖 **ONLINE ONLY (Virtual Room 1) (1hr)**

Horror can transcend the trope of women as victims and express women's ability to deal with trauma, both physical and emotional. Ellen Ripley in *Alien* achieves iconic status as a strong female character in the horror genre as does Melanie in the film *The Girl with All of the Gifts*. So, why do so many horror stories inevitably present females as victims and their bodies as a symbolic space in which atrocities take place? What do stories like *Carrie* (1974), films like *Raw* (2015),



All virtual online items will be recorded for later viewing on the web.

and series like *Stranger Things* (2022) tell us about females in our society, and maybe about humanity itself? *Suzanne Reynolds-Alpert (m)*, *Jeanne Cavelos*, *Tlotlo Tsamaase*

17 History Through the Eyes of Fantasy

ONLINE ONLY (Virtual Room 2) (1hr)

Many fantasy works depict worlds that never existed, while others describe some periods of our past. What can we learn about and from our past through works of fantasy? *Nancy Werlin (m)*, *Kate Heartfield*, *Celia Lake*, *Gillian Polack*, *Charles Stross*

4:30pm

18 (Reading) **Suzanne Palmer, Stephan Ward**

Griffin (Upper Level) (25min)

5:00pm

19 (Reading) **Christie Meierz, Charles Oberndorf**

Griffin (Upper Level) (25min)

20 (Video) **Irresponsible Captain Tylor, episodes 1-3**

Lewis (Upper Level) (1hr 9min)

Irresponsible Captain Tylor (1993), directed by Koichi Mashimo. Unemployed young drifter Justy Tylor joins the Space Force hoping for an easy life. Instead he finds himself in the middle of a shooting war with the Raalgon Empire, where his mix of incredible luck and bumbling personality lead everyone around him to wonder if he's an idiot or a genius. In Japanese with English subtitles.

21 (Autograph Session) **Victo Ngai**

Autograph Space (Galleria) (1hr)

5:30pm

22 **Monsters, Villains, and Heroes**

Burroughs (Upper Level) (1hr)

The best characters are complicated. Complexity is the spice of 3-dimensional life on the page. So, how does understanding the motivation of a monster or villain differ from that of a hero? How can we better approach writing and reading complex characters who might appear bossy, entitled, cruel, or indifferent to the world around them? What complexities do gender, race, and social status add? Let's get inside the minds of the characters who stay with us long after the last page is read. *J. Michael Squatrito (m)*, *Colin Alexander*, *Beth Anderson*, *Anne E.G. Nydam*, *Paul G. Tremblay*

23 (Reading) **Jane Yolen & Adam Stemple**

Griffin (Upper Level) (25min)

This reading will feature mother and son duo Jane Yolen and Adam Stemple as they team up for this special Boskone reading as they both read from one of their works. They will also host an author Q&A as time permits.

24 **Becoming a Space Ready Society**

Harbor II (Upper Level) (1hr)

As humanity begins venturing up into the lower Earth orbit and to the moon in more permanent ways, what will it take for humanity to become a space ready society? We discuss some of the biggest practical challenges with getting to and working in space, as well as the opportunities that are still to be explored. *Melanie Meadors (m)*, *James L. Cambias*, *Jeanette J. Epps*, *Jeff Hecht*, *Christine Taylor-Butler*

25 1950s — The Golden Age of SF Movies

Marina I (Lobby Level) (1hr)

Soon after World War II, as the Cold War introduced chilling new threats to the world's peace of mind, Hollywood and Tokyo launched an avalanche of SF and monster-related movies. Was this a golden age? Or were these flicks mostly cheap shockers that kept recycling variations on the theme of "Monster Attacks!"? We uncover what made these stories work and which ones continue as classics. *James Willis (m)*, *Steven Dooner*, *Daniel M. Kimmel*, *Frank Wu*

26 **Electronic Music and SFF Film**

Marina II (Lobby Level) (1hr)

From the electronic tonalities of *Forbidden Planet* to *Tangerine Dream* and *Daft Punk*, electronic music has been around the film world for decades. From TV theme songs and movie soundtracks to pop charts, electronica has evolved right alongside SFF. Electronica is science fiction, it is music made by machines, and the sound has defined so much SFF film. *Mary Crowell (m)*, *Ben Deschamps*, *Vincent Docherty*, *Romie Stott*

27 **Kids and the Culture They Consume**

Marina III (Lobby Level) (1hr)

As the lives of young adults in our ever-changing modern society become more complicated and diverse, so do their personal interests and experiences. Panelists discuss how the growing complexity of our world affects the content of young adult and middle grade literature, comics, games, and film. How do the philosophical issues that impact today's society affect how teens see themselves within their favored fiction? What are some practical ideas for connecting today's kids with yesterday's or tomorrow's stories? *Cat Scully (m)*, *Carlos Hernandez*, *Tui Sutherland*

28 **Building Fandom and Community**

Marina IV (Lobby Level) (1hr)

Fandom is a glorious and multifaceted thing that spans generations and genres. It's become more than a little fragmented over the years, but we are all still part of a larger whole. What have we lost with the fragmenting of fandom? How can its niche groups engage with the wider fan community while still honoring and protecting what makes them unique? This will be an inclusive session aimed at bringing people together. *Janice Gelb (m)*, *Scott Edelman*, *Lisa Hertel*, *Steve Miller*, *Jen Wilson-Hughes*

29 **Tips on Creating Costumes**

MeetUp 1 (Galleria) (1hr)

Join our discussion group focused on creating costumes, covering an array of topics for fans who are looking to learn about costuming and to get tips on how to solve costuming problems easily. Do you have a very specific problem that Google is not providing the answer to? Ask an expert who has been there and can help. Come prepared with your questions that could use an expert's opinion, nothing is too big or too small! *Nightwing Whitehead (m)*

30 **Welcome to Boskone: Touring Boskone**

MeetUp 2 (Galleria) (1hr)

New to Boskone? Or returning after a long absence? Join us for a tour of the Galleria and the programming floors so you can learn what Boskone has to offer, learn some of the convention lingo, and meet other people. We'll meet down in the

Reminder: Connect with other members virtually on Discord!

Galleria, at Meetup Table 2, to the left of the Art Show and up the short flight of stairs (take the nearby ramp if needed).
Laurie Mann (m), Brenda Noiseux

31 The Wonderful World of Tropes**📖 ONLINE ONLY (Virtual Room 1) (1hr)**

Commonly used literary devices or tropes populate the pages of numerous science fiction, fantasy and horror stories. They are used as a shorthand to explain characters and situations quickly, allowing writers and readers to push the plot forward. What are the most used and overused tropes in SF/F? How do you know when your character has fallen into the trope zone, and how do you get them out? What are examples that are great uses in current novels, short stories, films, or TV series? *Faye Ringel (m), Vida Cruz, Michael Green Jr., Scott Smith*

32 Laughter and Fright**📖 ONLINE ONLY (Virtual Room 2) (1hr)**

Horror and comedy both hold distorting mirrors up to what's normal. They both rely on the destruction of what is acceptable. They both can make you squirm. But what happens when both are combined, and not by ridiculing horror tropes? Can a discordant voice make the reader squirm, shrink back in horror, and laugh? Who does this and what works should the bravest of us read? *Randee Dawn (m), Jeanne Cavelos, Rick Gualtieri, Steven V. Sawicki*

6:00pm**33 (Reading) Mur Lafferty, R. E. Carr****👉 Griffin (Upper Level) (25min)****34 Taverns of Tiefenthal****👉 Harbor III (Upper Level) (2hr)**

A bar simulator for the ages. Everyone starts out with the same bar. Use your profits to expand, advertise, or improve. There's no one way to win this game. 2-4 players. Intermediate.

35 Friday Night Meet and Greet**👉 Dragonslair (Galleria) (1hr)**

Parents' and Dragons's time to see who is attending Boskone and hang out with the Dragon Ladies who keep the Lair. Let's do some open play, chat about what is happening this weekend, and see what glorious things we can do together. *Jan Dumas*

6:30pm**36 (Reading) Michael M. Jones****👉 Griffin (Upper Level) (25min)****37 (Video) Kino's Journey, episodes 1-3****📺 Lewis (Upper Level) (1hr 12min)**

Kino's Journey (2003), directed by Ryutaro Nakamura. A young girl and her talking motorcycle travel through a world of unique countries and mysterious forests, stopping only for three days at a time to learn about each place. Sometimes comic, sometimes tragic, often weird, and always beautiful. In Japanese with English subtitles.

7:00pm**38 Fracturing Fairy Tales****📖 Burroughs (Upper Level) (1hr)**

From the classic Fractured Fairy Tale cartoons to *Into the*

Woods by Stephen Sondheim, *Mirror Mirror* by Gregory Maguire, *Spinning Silver* by Naomi Novik, and *A Spindle Splintered* by Alix Harrow, fairy stories have been mashed up and resampled in literature and media for years. What variants tend to work best? What shining examples should we be reading? And which ones shattered like an old looking glass? Who are some of our favorite fractured fairy tale authors and what makes their words sing? *Theodora Goss (m), Bruce Coville, Esther Friesner, Michael M. Jones, Veronica Koven-Matasy*

39 (Reading) Horror on Friday**👉 Griffin (Upper Level) (1hr)**

Our Friday group reading will feature up to five horror authors who will each read from one of their published or in-process works. They will also host an author Q&A as time permits.

40 (Song Circle) Folklore**🎵 Carlton (Upper Level) (1hr)**

Songs have been inspired by folklore from around the world. Come share your favorites. Performers and listeners are welcome. *Ellen Kranzer (m)*

41 Can Humanity Really Colonize Space?**🌐 Harbor II (Upper Level) (1hr)**

Moving beyond colonies and private research labs orbiting Earth, how realistic is it to go beyond our planet and further out into the solar system or even into other areas of our galaxy? Can we survive in space? What will it take to create far off colonies with dependable infrastructures when we can



Hand of the Queen B/W line art ©Victo Ngai

All virtual online items will be recorded for later viewing on the web.

barely maintain Earth-based roads, bridges, and buildings? Also, how would a space born colony work one (or more) generations out? Let's dig into the science and speculation of humanity's move to colonize space. *Frank Wu (m), Colin Alexander, Jeff Hecht, Jeff Keller, Melanie Meadors*

42 **Murder, Mystery, and Mayhem in Film & TV**

Marina I (Lobby Level) (1hr)

Gritty, grim fiction and suspense fiction are natural bedfellows. What is it about their synergy that works so well, especially in video and film? How do you walk the line between mystery and suspense when there are monsters tearing their way through the plot? And how do the tropes within dark fantasy, science, and horror help generate or amplify those nail-biting moments that keep viewers from looking away from the screen during those moments of do or die? *Mike Allen (m), Nicholas Kaufmann, Leigh Perry/Toni L.P. Kerner, John Langan, Stephan Ward*

43 **Constructive Criticism**

Marina II (Lobby Level) (1hr)

Getting and giving constructive criticism can be a challenge when going through the revision process, particularly for longer works. As a writer: what do you ask of a potential critic? How do you provide feedback to the critic and the way they present and the value of their critique? As a critic: how do you identify and communicate issues or problems to the author? How do you track plot threads, identify themes, consider characters and their development and figure out what questions need to be asked? What issues arise when critiquing a work that is part of a series? *Alexander Jablokov (m), Joshua Bilmes, Amber Bliss, Sara Codair, Gregory Feeley*

44 **The Long and the Short of it: A Debate**

Marina III (Lobby Level) (1hr)

One of our panelists has openly stated that writing short stories is an exercise for speculative fiction authors before they get to... OK, they weren't serious... maybe. Others, perhaps with more literary cred, are appalled: as the haiku is a pure expression of an idea in poetic form, so is the short story to our genres. This session will debate short stories as a literary form in speculative fiction. Unlike presidential candidate debates, ours will have actual content, be courteous, and maybe even fun. *James Patrick Kelly (m), Bob Kuhn, Suzanne Palmer, Michael Swanwick, Gregory A. Wilson*

45 **African Folklore within SFFH**

Marina IV (Lobby Level) (1hr)

As the second largest continent in the world, it's no surprise that Africa and the African diaspora is rich in folklore. Embracing its cultures and ways of life, African folklore includes a range of magical beasts, trickster animals, spirits, and people with magical abilities. We explore some of the best loved folktales and ancient legends as well as newer stories by modern authors who are furthering the rich tradition of African speculative fiction within the continent and around the world. *Andrea D. Hairston, Yvette Lisa Ndlovu*

46 **Open Play—Friday**

Dragonslair (Galleria) (1hr)

Open play for kids, spending time together. *Rebecca Brumberger, Jan Dumas*

47 **Young Writers Discussion Group**

MeetUp 1 (Galleria) (1hr)

Are you a teen or young adult who has begun writing? Join us for a special meetup led by an established author who can give you some tips and tricks for finding your place within the SF/F/H writing community. *Juliana Spink Mills (m)*

48 **Black Speculative Fiction Fandom MeetUp**

MeetUp 2 (Galleria) (1hr)

Join Boskone 60's informal meet up for black fans, authors, and creators to meet, greet, and hang out.

49 **The Shadow of the City**

ONLINE ONLY (Virtual Room 1) (1hr)

What are the challenges and benefits of using a real-world city in your urban fantasy or other speculative fiction? How accurate do you need to be before locals cry foul? London, Tokyo and New York have served as settings for innumerable novels. How would these stories change if the Tube were replaced by the New York subway, or vice versa? And if the setting was Paris, New Delhi, or Sydney, how would the story change? *Laurence Raphael Brothers (m), Vida Cruz, Gillian Polack, Steven V. Sawicki*

50 **Disability in Speculative Fiction**

ONLINE ONLY (Virtual Room 2) (1hr)

Disability takes many forms, both visible and invisible. In the past, characters in the background were often given disabilities just to check the diversity box, but that's changing. We take a look at disabled characters across the speculative fiction genres and how their disabilities are featured within their stories, the roles they take, and the types of stories they tell. Why don't we see more disabilities in stories that take place in eras or worlds without decent medical services? And what does it take to tell these stories well? And why are they so important? *Celia Lake (m), D. Burton*

7:30pm

51 **Opening Ceremony: Meet the Guests**

Harbor I (Upper Level) + ONLINE (Virtual Room 3) (30min)

Welcome to Boskone, New England's longest-running convention for fans and creators of science fiction, fantasy, and horror! Whether you are attending for the first time or the sixtieth time, we invite you to join us for this special session to meet this year's guests:—Guest of Honor: Nalo Hopkinson—Official Artist: Victo Ngai—Special Guest: Tui T. Sutherland—Musical Guest: Dave Clement—Hal Clement Science Speaker: Jeanette J. Epps *Tim Szczesuil (m), Dave Clement, Jeanette J. Epps, David G. Grubbs, Nalo Hopkinson, Victo Ngai, Tui Sutherland*

8:00pm

52 **(Reading) Walter H. Hunt, Walter Williams**

Griffin (Upper Level) (25min)

53 **(Video) The Running Man**

Lewis (Upper Level) (1hr 41min)

The Running Man (1987), directed by Paul Michael Glaser, starring Arnold Schwarzenegger, Maria Conchita Alonso, Richard Dawson, Yaphet Kotto, and Jesse Ventura. Loosely based on a Stephen King novel of the same name. "Good cop" Ben Richards is forced to participate in a killer game show after being framed by the totalitarian government for



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Enlightened, Work in Progress ©Victo Ngai

a massacre he tried to prevent. A heaping helping of action, dystopia, and Arnie one-liners.

54 Ticket to Ride

🎲 Harbor III (Upper Level) (2hr)

This is the base game—Canada & US. Pick your routes and lay down the track, but don't wait too long or the other players will block your route. 2–5 players. Beginner.

55 Music Guest Concert with Dave Clement

🎵 Harbor I (Upper Level) + ONLINE (Virtual Room 3) (1hr)

Boskone 60's Music Guest, Dave Clement, performs music from his folk repertoire. *Dave Clement*

8:30pm

56 Fantasy as Political Allegory

📖 Burroughs (Upper Level) (1hr)

We explore fantasy works that provide political allegories of their time. Through thoughtful and sensitive discussion, we examine how imaginary worlds, such as *Animal Farm*, *The Lord of the Rings*, and *Black Panther* explore contentious and polarizing issues and allow people to imagine alternatives to the status quo. This discussion may raise issues on which people in our community differ; we ask for and require courtesy from all present. *Sarah Smith (m)*, *R. S. Deese*, *Marshall Ryan Maresca*, *Cameron Roberson*

57 (Reading) Sharon Lee & Steve Miller

👂 Griffin (Upper Level) (25min)

This reading will feature Sharon Lee & Steve Miller as they team up for this special Boskone reading as they both read from one of their published or in-process works. They will also host an author Q&A as time permits

58 Starting and Running a Successful Podcast

🎧 Marina II (Lobby Level) (1hr)

Podcasting gives us an outlet to share our thoughts and

ideas with the world, and everyone seems to have something (perhaps a lot) to say. But is podcasting right for everyone? How do you go about “bootstrapping” a podcast? What do you need and what do you need to know? How do you attract and keep an audience? Where do you find a place to host your site? Successful podcasters pass on their secrets. *Curtis M. Lawson (m)*, *Scott Edelman*, *Gregory A. Wilson*, *Jen Wilson-Hughes*, *Brianna Wu*

59 Who's Afraid of Black Mermaids and Hobbits?

🎧 Marina III (Lobby Level) (1hr)

Adaptation offers reinterpretation of original stories to provide new perspectives for new audiences and new times. Stories have been evolving for thousands of years, but social awareness and expanding audiences are providing even more opportunities for change. Our panel discusses the importance of adaptation in creating new opportunities for diversity and inclusion while also telling new, original stories that feature diverse characters and topics. *Zin E. Rocklyn (m)*, *P. Djèli Clark*, *Michael Green Jr.*, *Andrea D. Hairston*, *J. Michael Squatrito*

60 Boskone 60 Reception

🌟 Art Show (Galleria) (2hr)

Connoisseurs and philistines alike: welcome to the Boskone Art Show! Join us in the Galleria for an upscale social mixer. Meet our program participants while enjoying refreshments, stimulating conversation, and exceptional art that is a feast for the eyes. Experience the music and the festivities as Boskone celebrates another year of science fiction, fantasy, and horror in Boston. *Tim Szczesuil (m)*, *Jeanette J. Epps*, *Nalo Hopkinson*, *Rick Kovalcik*, *Victo Ngai*, *Tui Sutherland*

61 Genre Cross-Fertilization

📖 ONLINE ONLY (Virtual Room 1) (1hr)

Some writers work in more than one genre: not just crossing the boundaries of speculative fiction, but dabbling in mystery, romance, westerns, mainstream literature or nonfiction. Does working in one area influence the way they write in another? Some writers also cross genres in the same work. When they do so, do they expose the readers of each genre to the other, or reduce their readership to those who love both? Are there mixes that work well? Are there others that don't? *Kaitlin Nichols (m)*, *Mike Allen*, *L.S. Johnson*, *Faye Ringel*, *Tlotlo Tsamaase*

9:30pm

62 Sherlock Holmes in the Final Problem

🎧 Harbor I (Upper Level) + ONLINE (Virtual Room 3) (1hr)

The Post-Meridian Radio Players present: *Sherlock Holmes in the Final Problem*. Sherlock Holmes and Doctor Watson battle Professor Moriarty across the continent of Europe in what may prove to be his final adventure. A live audio-drama performance, with a full cast and in-person Foley sound effects! *Simone Agha*, *Catherine Bromberg*, *Chris Chiampa*, *Joev Dubach*, *Andrew Harrington*, *Jeremy Holstein*, *Cari Keebaugh*, *Kevin Kordis*, *Jamie Lin*, *Meg Wickham*

10:00pm

63 (Video) WarGames

📺 Lewis (Upper Level) (1hr 54min)

WarGames (1983), directed by John Badham, starring Matthew Broderick and Ally Sheedy. Remember modems? If you miss the memorable sound of the dial-up modem before



All virtual online items will be recorded for later viewing on the web. If you logged onto a Bulletin Board Service (BBS), WarGames brings that all back when an '80s teen hacks his way into a system that he thinks is an online gaming company.

64 (Music Circle) Friday Night Open Filk

♫ **Carlton (Upper Level) (6hr)**

Making music all night long or at least until the last person goes to bed. Unicorns, space flight, cons, cats—the topic could be anything and could change at any time. Singers, instrumentalists, and listeners all welcome. All styles and genres of music welcome—filk, folk, rock, rap, instrumental—anything you feel like performing. This will go as late as there are people interested in keeping the music going. *Jeff Keller (m), Ellen Kranzer*

65 Puerto Rico

🎮 **Harbor III (Upper Level) (2hr)**

Build your city up from scratch in this classic game. 3–5 players. Intermediate.

12:00am

66 (Video) Fire and Ice

📺 **Lewis (Upper Level) (1hr 21min)**

Fire and Ice (1983), directed by Ralph Bakshi. Gorgeously-animated fantasy with a script by Marvel veterans Gerry Conway and Roy Thomas and art design by Frank Frazetta. Evil wizards Juliana and Nekron kidnap the princess Juliana, while the heroic young warrior fights to save her.

SATURDAY

9:30am

67 (Reading) Broad Universe Rapid-Fire Reading

📖 **Griffin (Upper Level) (1hr 30min)**

Women and non-binary authors of speculative fiction reading short excerpts from their works.

68 (Video) Animaniacs

📺 **Lewis (Upper Level) (44min)**

Animaniacs (1993), created by Tom Ruegger. The Warner Brother (and the Warner Sister) unleash havoc on the Warner Lot. A classic of cartoon comedy and a highlight of the 90s animation revival.

10:00am

69 Rock 'n Metal Roots in SFFH Media & Fiction

🎸 **Burroughs (Upper Level) (1hr)**

This panel is for people who love hard rock and metal. From Supernatural's embrace of hard rock classics to Edie Munson grinding out Metallica's "Ride the Lightning" in *Stranger Things* and Thor: Ragnarok's battle scene set against the background of Led Zeppelin's "The Immigrant Song," the harder side of music has helped to create iconic moments in film and television. So, how has this musical genre helped to convey story, emotion, and tension in film and television? Has the same impact been felt in fiction? Come to the panel and find out! Show us your metal. Concert T's are a plus! *Erin Underwood (m), Ben Deschamps, Curtis M. Lawson, Bracken MacLeod, Adam Stemple*

70 (Song Circle) Spacecraft

♫ **Carlton (Upper Level) (1hr)**

Voyager, Mir, Shenzhou, Ariane, Odyssey, and Galactica



are just a few of the real and fictional spacecrafts that have inspired songs. Come share your favorites. Performers and listeners are welcome. *Peggi Warner-Lalonde (m)*

71 Do the New Star Trek Series Get It Right?

🎮 **Harbor II (Upper Level) (1hr)**

From *Strange New Worlds* to *Discovery*, what is working in these new *Star Trek* series, and what's not? What story lines resonate with fans? Which series are getting *Trek* right and which feels off the mark? How coherent is the full collection of series, and does it matter? What do we think about *Lower Decks*? Is it possibly the most nuanced and faithful show of the lot? Let's discuss! *Christine Taylor-Butler (m), Walter H. Hunt, Dan Moren, Cameron Roberson, Frank Wu*

72 Azul

🎮 **Harbor III (Upper Level) (2hr)**

This is the base game. Choose your tiles wisely to complete your board as quickly as you can. Ye with the most victory points wins. 2–4 players. Beginner.

73 Dialogue Matters

📖 **Marina I (Lobby Level) (1hr)**

Like the unfurling of a sail that carries a ship forward through a storm, powerful speeches in literature can come in small impactful moments that reveal character motivations, backstory, and connections. How does dialogue create reader engagement? We read aloud some of our favorite and most impactful exchanges from well-known stories and film, before discussing in detail how and why the words work so well. *Spoilers. Bob Kuhn (m), Max Gladstone, Chris Panatier, Gregory A. Wilson, Jane Yolen*

74 Parenting and Writing

📖 **Marina II (Lobby Level) (1hr)**

Parenting is hard, but it's not without its joys and successes. Parenting and writing comes with its own special set of needs, problems, and benefits. We discuss various aspects of the parenting life and how this may or may not filter into your creative life. So, how does a parent balance their creative and professional lives with their family life? And what about preserving the mythical "me time?" *Charles Oberndorf (m), Brenda Clough, Leigh Perry/Toni L.P. Kelner, D.R. Perry, Michael Stearns*

75 Bookstores and Attrition of Brick and Mortar

📖 **Marina III (Lobby Level) (1hr)**

Despite surges in online and ebook sales, at least for now, bookstores are here to stay. Our panelists share their favorite stories about the palaces of the printed. Why they love them. How to support them. And what continued life they're finding in today's publishing world. How can we make better use of our physical bookstores? What purpose do they serve for authors, publishers, and readers? If they ever disappear, whatever will we do? *Suzanne Reynolds-Alpert (m), Lyndsay Ely, Cathy Green, R.W.W. Greene, James Willis*

76 A Community of Artists

🌐 **Marina IV (Lobby Level) (1hr)**

The number of artists within the speculative art field continues to increase. The styles, genres and mediums they use are expanding. While there are a number of support structures for writers, editors, and publishers within the speculative fiction field, what about our artists? Where can they go for support and community? Which of these groups are appro-

Reminder: Connect with other members virtually on Discord!

appropriate for seasoned professionals, or the less experienced? Where can beginners go for training, and what resources are available for them? Our panelists share their insights and experiences. *Sara Felix (m), Lisa Hertel, Max Martelli, Victo Ngai, Nightwing Whitehead*

77 (Autograph Session) Katherine Arden, Paul G. Tremblay

✍ **Autograph Space (Galleria) (1hr)**

78 Creating a Sensory Bottle

🐉 **Dragonslair (Galleria) (1hr)**

Using a water bottle and crafting supplies with a little bit of magic, we will make sensory bottles. A sensory bottle is a jar or bottle that we fill with different materials generating a variety of sensations and stimulating essential areas of the brain when moved. They can be captivating to watch, providing a great rest. *Rebecca Brumberger*

79 (Kaffeeklatsch) P. Djèli Clark

☕ **Kaffeeklatsch 1 (Galleria) (1hr)**

Join a writer and a few fans for an informal chat. Sign up at Program Ops on the Upper Level near Registration, on Friday after 3pm. You must be attending Boskone in person to sign up for this session, and you can only sign up for yourself. *P. Djèli Clark*

80 (Kaffeeklatsch) Mur Lafferty

☕ **Kaffeeklatsch 2 (Galleria) (1hr)**

Join a writer and a few fans for an informal chat. Sign up at Program Ops on the Upper Level near Registration, on Friday after 3pm. You must be attending Boskone in person to sign up for this session, and you can only sign up for yourself. *Mur Lafferty*

81 Radium Age SF Discussion Group

📖 **MeetUp 1 (Galleria) (1hr)**

Join this informal discussion group on Radium Age (c. 1900–1935) science fiction with fellow fans!

82 Welcome to Boskone: Touring Boskone

🐉 **MeetUp 2 (Galleria) (1hr)**

New to Boskone? Or returning after a long absence? Join us for a tour of the Galleria and the programming floors so you can learn what Boskone has to offer, learn some of the convention lingo, and meet other people. We'll meet down in the Galleria, at Meetup Table 2, to the left of the Art Show and up the short flight of stairs (take the nearby ramp if needed). *Laurie Mann, Brenda Noisieux*

83 Daylight Horror: Sunrise Won't Save You

📖 **ONLINE ONLY (Virtual Room 1) (1hr)**

Fear no longer lingers in the shadows. It's stepping boldly into the light. Films like *Midsommar* (2019) join a tradition of horror stories (*Jaws*, *The Hills Have Eyes*) in which the unthinkable happens during broad daylight. Which authors capture this trend? Are there any common denominators? And what makes daylight horror so terrifying? *Tlotlo Tsamaase (m), Rick Gualtieri, Reiko Murakami, Zin E. Rocklyn*

84 Quantum Steampunk

📖 **ONLINE ONLY (Virtual Room 2) (1hr)**

A genre of science fiction is coming to life at the intersection of energy science, quantum physics, and informa-

tion science. Steampunk literature juxtaposes futuristic technologies with Victorian settings. Similarly, a booming scientific field fuses cutting-edge quantum computing with the energy science that dates back to the Victorian era. Quantum physicist Nicole Yunger Halpern discusses this real-world science fiction in her book *Quantum Steampunk: The Physics of Yesterday's Tomorrow* <https://www.press.jhu.edu/books/title/12750/quantum-steampunk> *Nicole Yunger Halpern (m)*

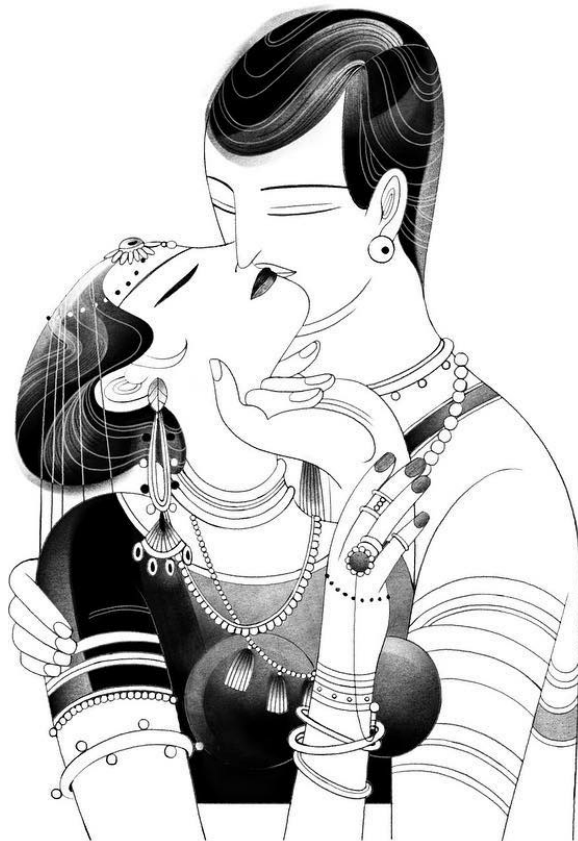
85 Worldbuilding from the Ground Up

📖 **Harbor I (Upper Level) + ONLINE (Virtual Room 3) (1hr)**

Some spectacular stories take place in worlds very different from our own: from life on (or in) a gas giant to a civilization that lives on a world-tree as big as the Himalayas. But there are perils associated with venturing far beyond human experience. An inconsistent or poorly described worldscape can result in a confusing story or challenge a reader's ability to suspend disbelief. Hear from writers who have created fully realized worlds that their readers can almost see, touch, and smell. *Liz Delton (m), Marshall Ryan Maresca, Steve Miller, Suzanne Palmer*

10:15am**86 (Video) Batman: The Animated Series**

📺 **Lewis (Upper Level) (44min)**



Turned Kiss, one of the B/W arts for *The Kama Sutra* of Vatsyayana ©Victo Ngai

All virtual online items will be recorded for later viewing on the web.

Batman: The Animated Series (1992), created by Eric Radomski and Bruce Timm. Often regarded as the finest screen adaption of Batman, this staple of early 90s after-school animation combined noir-inspired art, brilliant scripting, and spot-on voice work to great effect.

11:00am

87 (Reading) Greer Gilman, Walter Jon Williams

🔊 *Griffin (Upper Level) (25min)*

88 (Video) *Cardcaptor Sakura*, episodes 1–3

📺 *Lewis (Upper Level) (1hr 15min)*

Cardcaptor Sakura (1998), directed by Morio Asaka. Ten year old Sakura accidentally releases the magical Clow Cards into the wild and is reluctantly tasked with recovering them by Cerebrus, the guardian of the cards. A true classic of the magical girl genre and visual treat thanks to Madhouse's stellar animation and a gorgeous transfer from the original 35mm film masters.

11:30am

89 The Declining Readership Rate Among Children

📺 *Burroughs (Upper Level) (1hr)*

For decades, the bulk of SF's readership was boys and young men. However, a Deloitte 2021 report shares that young male readership has declined. According to Education Week, more kids are also turning to media and games instead of books. Our panel of educators consider the impact that these changes might have (and is already having) on the next generation. How do we address declining readership? Why are kids turning to increased media use? Our panelists share thoughtful science fiction and fantasy suggestions for engaging young readers. *James L. Cambias (m)*, *Colin Alexander*, *R.W.W. Greene*, *Melanie Meadors*, *Cameron Roberson*

90 In Memoriam

📺 *Griffin (Upper Level) (1hr)*

We lost two particularly important writers last year, former Boskone GoH Greg Bear and horror writer Peter Straub. We'll focus a bit on these two writers, and will also remember other people in the field who have died since last year's Boskone. *Gregory Feeley*, *Jim Mann*, *Laurie Mann*, *Mark L. Olson*

91 The Art of Songwriting

🎵 *Carlton (Upper Level) (1hr)*

A good song needs a combination of interesting ideas and solid technique. But where do you start, and what really goes into writing a folk song? Is it just poetry set to music or something more? How can you fix a song that isn't finding its groove? Whether you are new to songwriting or an old pro, come join us in this discussion that dives into the bardic craft of songwriting. *Adam Stemple (m)*, *Heather Dale*, *Denise A. Gendron*, *Naomi Hinchin*, *Roberta Rogow*

92 Guilty Pleasures

🎵 *Harbor II (Upper Level) (1hr)*

The Smurfs! *Krull!* *Timecop!* All that goofy jazz. Certain entertainments or activities give us great personal gratification. But we're still collecting Magic cards, t-shirts, or *Star Wars* figures. It's time for a fun and fannish conversation about the things we love, what we're indulging in, and recommendations for things others might enjoy. What could guilty

pleasures of the future be? *R.E. Carr (m)*, *Brad Abraham*, *Catherine Grant*, *Daniel M. Kimmel*, *Priscilla Olson*

93 Editors: After the Draft

📺 *Marina I (Lobby Level) (1hr)*

An editor can make a good manuscript great. No matter how perfect you think your manuscript is, there is always room for improvement, tightening, trimming... and editing. Once your manuscript is done, submitted, and accepted, what happens next? What can you expect? What do you do if you don't agree with changes? How many people are involved in the work? Professional editors share tips and techniques for those struggling with the editing process. Remember, an editor is your friend, not the enemy. *Amber Bliss*, *Jeanne Cavelos*, *Ian Randal Strock*

94 Fantasy's One-Volume Wonders

📺 *Marina II (Lobby Level) (1hr)*

Tolkien has a lot to answer for, including the prevalence of the multi-volume work. And starting an open-ended fantasy series, or even a trilogy, tetralogy, dodecalogy, (how's your Greek?) can feel a little daunting. Sometimes you just want to read a story that manages a solid beginning, middle, and end between the covers. What are the best single-volume fantasy novels of the past and the present day? Can you find them among Hugo, Nebula, and Norton winners and nominees? *Cathy Green (m)*, *Veronica Koven-Matasy*, *Darrell Schweitzer*, *Michael Swanwick*

95 Guest of Honor Reading—Nalo Hopkinson

🌟 *Marina III (Lobby Level) (30min)*

96 Books for the Diversity of Young Readers

📺 *Marina IV (Lobby Level) (1hr)*

Young readers are looking for fantastic new fiction full of smart characters who are like them, their family, and their friends. Books can also do a wonderful job of introducing kids to people differing from any they have met. Panelists share their favorite classic and new books for children that succeed in these objectives as well as the exciting authors that kids should be reading. *Bob Kuhn (m)*, *Carlos Hernandez*, *Christopher Rhodes*, *Cat Scully*, *Christine Taylor-Butler*

97 (Autograph Session) Brenda Clough, Max Gladstone, Zin E. Rocklyn

📺 *Autograph Space (Galleria) (1hr)*

98 Storytelling with Tui T. Sutherland

🌟 *Dragonslair (Galleria) (1hr)*

Kids in *Dragonslair* get a chance to sit down and talk with Tui Sutherland about stories and storytelling. She might even read from one of her works. This is a session specifically designed for and only open to Boskone's children.

99 (Kaffeeklatsch) Dave Clement

🌟 *Kaffeeklatsch 1 (Galleria) (1hr)*

Join Boskone 60's Musical Guest Dave Clement and a few fans for an informal chat. Sign up at Program Ops in the Upper Level near Registration, on Friday after 3pm. You must be attending Boskone in person to sign up for this session, and you can only sign up for yourself. *Dave Clement*

100 Science and Creativity

📺 *MeetUp 1 (Galleria) (1hr)*

This small group discussion explores how creativity works. We will cover how creativity can be developed, even if a

Reminder: Connect with other members virtually on Discord!



No Blood Should Hold Us Back, part of the #BloodNormal campaign ©Victo Ngai
person doesn't consider themselves particularly creative.
Stephen P. Kelner Jr. (m)

101 International Fandom MeetUp

MeetUp 2 (Galleria) (1hr)

Join Boskone 60's informal meet up for international (non-U.S.) fans, authors, and creators to meet, greet, and hang out.

102 Best of SFFH TV Shows and Films

ONLINE ONLY (Virtual Room 1) (1hr)

Even as streaming services expand to include more original programming, shows related to *Star Trek*, *Star Wars*, and the Marvel Comics Universe continue to dominate. But there are so many other fantastic series to watch! From original series like *Foundation*, *Night Sky* and *Severance* to stand-alone films, reboots, and new adaptations. What should we be watching? Which of these films and TV series should be on the Hugo nominations list? *Jen Wilson-Hughes (m)*, *D. Burton*, *Kate Heartfield*, *Steven V. Sawicki*

103 Diverse SFFH: Where To Go From Here?

ONLINE ONLY (Virtual Room 2) (1hr)

From characters to story lines and authors, diversity in speculative fiction has advanced dramatically over the last 10 years. As speculative fiction grows more inclusive and rectifies some very old problems, new issues are arising. Let's discuss next steps in diversity, ranging from new opportunities to new issues that are now appearing for fans and creatives alike. *E.C. Myers (m)*, *Naseem Jamnia*, *Reiko Murakami*, *Jarvis Sheffield*

104 Darkness in Fairy Tales

Harbor I (Upper Level) + ONLINE (Virtual Room 3) (1hr)

Many beloved versions of fairy tales we tell our children are sanitized versions of grim stories, including Grimm ones. We can write the graphic violence and debauchery out of these tales, but should we? What gets lost when we blunt the sharp edges of Cinderella's story? There's much to learn about the human condition from these rich sources of psychological drama. And some fine authors have mined the unexpurgated stories. Let's discuss tales, especially those that may have been overlooked. *Greer Gilman (m)*, *Katherine Arden*, *C. S. E. Cooney*, *Bruce Coville*, *John Langan*

12:00pm

105 Empire Builder

Harbor III (Upper Level) (1hr)

The American version of a train game that uses crayons to draw the track. 2–5 players. Beginner. This game is being run by Mike Rasnick.

12:30pm

106 (Reading) Steven D. Brewer, Laurence R. Brothers

Griffin (Upper Level) (25min)

107 (Video) Armored Trooper Votoms

Lewis (Upper Level) (1hr 15min)

Armored Troopers Votoms (1983), directed by Ryosuke Takahashi. Chirico Cuvie, a special forces Armored Trooper pilot is betrayed after a secret mission and is forced to flee across the galaxy, pursued by the government and criminals alike as he tries to uncover the secret behind his betrayal. In Japanese with English subtitles.

1:00pm

108 The Non-United States of America

Burroughs (Upper Level) (1hr)

America has existed as a sovereign nation for close to 250 years. Over time, the idea of individual states or groups of states going it alone has found appeal, like the Confederate States. Why do some Americans romanticize the idea of American breakup, and how do speculative fiction authors use this trope? How does cultural polarization in the United States reflect or contrast with these ideas? This session may raise sensitive issues. Courtesy is expected and required. *Alexander Jablovkov (m)*, *Catherine Grant*, *Stephen P. Kelner Jr.*, *Suzanne Reynolds-Alpert*, *Jeff Warner*

109 (Reading) Science Fiction

Griffin (Upper Level) (1hr)

Our group reading will feature up to five science fiction authors who will each read from one of their published or in-process works. They will also host an author Q&A as time permits.

110 (Concert) Peggi Warner-Lalonde, Keshlam

Carlton (Upper Level) (1hr)

Riding Pegasus (without a saddle): a sampling of award-winning filk songs. The Pegasus Award is the filk community's award for best of the best in filk music. Peggi Warner-Lalonde and Keshlam will attempt to do justice to some of the songs which have won the Pegasus Award over the years. To learn more about the Pegasus Award: [http://www.ovff.org/pegasus/Keshlam,Peggi Warner-Lalonde](http://www.ovff.org/pegasus/Keshlam,Peggi%20Warner-Lalonde)

111 Noir & Moral Ambiguity in SF

Harbor II (Upper Level) (1hr)

Noir is a shadowy staple of the futuristic crime tale, emphasizing moral conflict, dark themes, and sexual tension. Films like *Blade Runner* and *Minority Report*, as well as books like Miéville's *The City* and the City and Chabon's *The Yiddish Policemen's Union* are gloomy, gritty dramas that demand attention despite our instinct to turn away. Why do they work so well? Panelists discuss some of their favorite future-noir stories, novels, and films. *Steven Popkes (m)*, *Dan Moren*, *Charles Oberndorf*, *Rajnar Vajra*, *Walter Williams*

All virtual online items will be recorded for later viewing on the web.

112 **Guru of the Game Room Tournament**

Harbor III (Upper Level) (5hr)

Play any of the following games: Taverns of Tiefenthal, Ticket to Ride, Puerto Rico, and Azul.

113 **AI Generated Art: Artistic Evolution**

Marina I (Lobby Level) (1hr)

AI image generators are fascinating new tools. Through quickly rendered images constructed from bits and pieces of preexisting art that has been published on and scraped from the internet, AI art generators may be seeding the next international art movement. But is AI art “art?” Our panel of experts look at how AI has impacted creativity and the artistic process for artists. We explore how it is already beginning to influence the human art world from creation to curation and collection. *Erin Underwood (m)*, *Nick Jainschigg*, *John P. Murphy*, *Victo Ngai*, *N.T. Swift*

114 **Writing and Submitting in the Face of Rejection**

Marina II (Lobby Level) (1hr)

Writing and submitting inevitably means stories will be rejected. Some writers find it easy to keep going in the face of rejection, while others don't. We discuss techniques for keeping up one's spirits during the struggle toward your first or next publication. Pros share their clever anecdotes and real-life tales of woe when it comes to tragic turn downs. Through the laughter and the tears, you may even pick up a few tips and tricks to increase your chances and avoid the “rejectionmancy” spiral of doom. *Marisca Pichette (m)*, *Esther Friesner*, *Nicholas Kaufmann*, *John Langan*, *Ian Randal Strock*

115 **SFFH Films That Changed Everything**

Marina III (Lobby Level) (1hr)

Until the 2000s, science fiction and fantasy films rarely garnered the same acclaim in Hollywood as their peers. Now, SFFH film and television have taken over the theater box offices and home streaming devices. What changed? More importantly, from technology to content, which films changed everything? Why are these films so important to speculative fiction, to mainstream cinema, and to the audience? *James Willis (m)*, *Beth Anderson*, *Bob Eggleton*, *Daniel M. Kimmel*, *Romie Stott*

116 **Crossing Genres**

Marina IV (Lobby Level) (1hr)

Some writers work in more than one genre: not just crossing the boundaries of speculative fiction, but dabbling in mystery, romance, westerns, mainstream literature or non-fiction. Does working in one area influence the way they write in another? Some writers also cross genres within a work. When they do so, do they expose the readers of each genre to the other, or reduce their readership to those who love both? Are there mixes that work well? Are there others that don't? *Trisha J. Wooldridge (m)*, *Brendan DuBois*, *Theodora Goss*, *Curtis M. Lawson*

117 **(Autograph Session) Bruce Coville, J. Michael Squatrito, Stéphan Ward, Jane Yolen**

Autograph Space (Galleria) (1hr)

118 **Learn How to Paint**

Dragonslair (Galleria) (1hr)

What do you think about when we say science fiction or fantasy? Is it unicorns? Is it spaceships? Come along and grab a brush as we all learn how to paint. *Rebecca Brumberger*, *Cat Scully*

119 **(Kaffeeeklatsch) Ann LeBlanc**

Kaffeeeklatsch 1 (Galleria) (1hr)

Join a writer and a few fans for an informal chat. Sign up at Program Ops on the Upper Level near Registration, on Friday after 3pm. You must be attending Boskone in person to sign up for this session, and you can only sign up for yourself. *Ann LeBlanc*

120 **(Kaffeeeklatsch) Jeanne Cavelos**

Kaffeeeklatsch 2 (Galleria) (1hr)

Join a writer and a few fans for an informal chat. Sign up at Program Ops on the Upper Level near Registration, on Friday after 3pm. You must be attending Boskone in person to sign up for this session, and you can only sign up for yourself. *Jeanne Cavelos*

121 **The Works of Edgar Rice Burroughs**

MeetUp 1 (Galleria) (1hr)

Do you prefer Pellucidar to Amtor? Want to go back to Poloda? (from *Beyond the Farthest Star*). Join this discussion group to share your thoughts on Edgar Rice Burroughs's less-discovered worlds, and why you might want to put these novels on your reading list. *Priscilla Olson (m)*

122 **Art Show Stroll**

MeetUp 2 (Galleria) (1hr)

Join our art connoisseur Edie Stern in a fun stroll through the Boskone 60 art show: talking about art, chit chatting about the pieces you like best, and perhaps even discovering your new favorite artist! We'll meet down in the Galleria, at Meetup Table 2, to the left of the Art Show and up the short flight of stairs (take the nearby ramp if needed). *Edie Stern*

123 **A New Prime Directive**

ONLINE ONLY (Virtual Room 1) (1hr)

In the *Star Trek* universe (don't be scared, this is not a *Star Trek* panel), the Prime Directive prohibits Starfleet personnel and spacecraft from interfering in the normal development of any society, and mandates that any Starfleet vessel or crew member is expendable to prevent violation of this rule. Should humanity interfere in the development of any planet other than Earth? The “rights” to expand and colonize have caused multi-generational trauma on our planet. Let's rethink our approach to space travel in science fiction. Our panelists consider less invasive narratives, even for planets that do not harbor life as we understand it. What might a new prime directive mean for space exploration in science fiction and the real world? *D. Burton (m)*, *S.B. Divya*, *SL Huang*, *AnnaLee Newitz*

124 **(Concert) Ben Newman**

ONLINE ONLY (Virtual Room 2) (1hr)

Filker Ben Newman presents a plethora of cleverly-crafted songs on a wide range of subjects, from cyberspace to faery and back again, including all-new material. *Benjamin Newman*

125 **Guest of Honor Interview: Nalo Hopkinson**

Harbor I (Upper Level) + ONLINE (Virtual Room 3) (1hr)

Join us for Boskone 60's Guest of Honor interview with Nalo

Reminder: Connect with other members virtually on Discord!

Hopkinson, hosted by P. Djèli Clark. Nalo is an award winning author whose work includes novels and stories that are full of the unreal, the futuristic, the unlikely, and the impossible. If that weren't enough, she is also a talented 3D artist. Hear what inspires her as a person, what drives her as a creative, and what she has coming up next! *P. Djèli Clark (m), Nalo Hopkinson*

2:00pm

126 (Reading) John Langan, Ann LeBlanc

🔊 *Griffin (Upper Level) (25min)*

127 (Video) WALL-E

📺 *Lewis (Upper Level) (1hr 37min)*

WALL-E (2008), directed by Andrew Stanton. A terrific animated movie about a functioning cleanup robot, WALL-E, left on the deserted Earth with an ancient DVD of Hello Dolly. He's scooped up by a space ship where he sees what humanity has evolved into.

128 Kids Filk Sing Along

🎵 *Dragonslair (Galleria) (1hr)*

An introduction to the history of filking, with plenty of music, laughter and kid friendly songs. *Jan Dumas (m), Heather Dale, Ben Deschamps*

2:30pm

129 The Wonderful Worlds within Middle Grade Fiction

📖 *Burroughs (Upper Level) (1hr)*

Worldbuilding comes with its own rules and expectations, but what if your reader is a pre-teen? How much of a given world must be explained to readers aged 8 to 12? How much can be left to their imaginations? Panelists discuss some of their favorite middle grade fiction and what they found so inspiring about these wonderful worlds and the characters who bring them to life. *Michael M. Jones (m), George Jreije, Tui Sutherland, Christine Taylor-Butler*

130 (Reading) Humorous Speculative Fiction

🔊 *Griffin (Upper Level) (1hr)*

Our group reading will feature up to five humorous speculative fiction authors who will each read from one of their published or in-process works. They will also host an author Q&A as time permits.

131 Agency and Free Will in Speculative Fiction

📖 *Harbor II (Upper Level) (1hr)*

Fantasy often makes use of prophecy. But when a protagonist is the prophesied one, how can they experience true conflict, risk, or agency? They can't fail, right? Shouldn't this deflate the reader's interest? What happens when you have conflicting prophecies? And, in science fiction without fantasy or religious elements, in a universe governed purely by the laws of physics, where is free will? *Kenneth Schneyer (m), Jacquelyn Benson, Laurence Raphael Brothers, Sara Codair, Marshall Ryan Maresca*

132 The Invisible Tech Transforming Our World

🌐 *Marina I (Lobby Level) (1hr)*

At conventions we regularly talk about flashy, cutting-edge technology. However, the technological innovations transforming seemingly mundane businesses, like warehouses, manufacturing, and farming are quite astonishing. From



Ring Ship, Endpaper for *A Desolation Called Peace* ©Victo Ngai

the Internet of Things to advances in machine learning and beyond, we discuss some of the most surprising changes that are transforming the underpinnings of the world. What new unseen changes might be next? *Brianna Wu (m), Chad Childers, Jeff Hecht, Alexander Jablovkov, Annalee Newitz*

133 Writing Dystopian Events as You Live Them

📖 *Marina II (Lobby Level) (1hr)*

It should come as no surprise that our world is far from perfect. There are totalitarian regimes where human rights are subservient to the state. And all societies on Earth have those trapped in dystopian situations. Let's learn why it is important for the voices of those people to be heard. And how do you write about dystopian events while you're living through them? *F. Brett Cox (m), Scott Edelman, Christie Meierz, Yvette Lisa Ndlovu, Christopher Rhodes*

134 The Romantics and their Influence on SFFH

📖 *Marina III (Lobby Level) (1hr)*

Shelley, Keats, Coleridge, Byron, Polidori, Blake, Hugo, Grimm, Wilde, Dickinson, and Poe are just a few of the best known authors writing in the Romantic period (approx. 1780–1850) who had a significant impact upon the development of the speculative fiction genre. Panelists discuss the art and literature of the Romantics and its influence upon their own work. What should you read? What should you avoid? What authors have carried on the Romantic tradition? And what is a Romantic anyway? *Theodora Goss (m), Greer Gilman, Michael Swanwick, Walter Williams, Walter Jon Williams*

135 The Many Faces of Holmes, Sherlock Holmes

📖 *Marina IV (Lobby Level) (1hr)*

Sir Arthur Conan Doyle's Victorian sleuth is a rich and ripe source for interpretation. As a result, this iconic "difficult genius" investigator is the inspiration for many of today's fictional private investigators, many of whom even bear his name (Mr. Holmes, Sherlock, Elementary, Enola Holmes, etc.). Why is it that Holmes can be written so differently and still be identifiable? How does this sleuth continue to speak to us on such a deep level? We uncover the clues that lead us to Sherlock. After all, once you eliminate the impossible, whatever remains, no matter how improbable, must be the truth. *Dana Cameron (m), James Bacon, John P. Murphy, Sarah Smith, N.T. Swift*



All virtual online items will be recorded for later viewing on the web.

136 (Autograph Session) Brad Abraham, P. Djeli Clark, Darrell Schweitzer

Autograph Space (Galleria) (1hr)

137 (Kaffeeklatsch) Joshua Bilmes

Kaffeeklatsch 1 (Galleria) (1hr)

Join a writer and a few fans for an informal chat. Sign up at Program Ops on the Upper Level near Registration, on Friday after 3pm. You must be attending Boskone in person to sign up for this session, and you can only sign up for yourself. *Joshua Bilmes*

138 (Kaffeeklatsch) Jeanette J. Epps

Kaffeeklatsch 2 (Galleria) (1hr)

Join Boskone 60's Science Guest Jeanette J. Epps and a few fans for an informal chat. Sign up at Program Ops on the Upper Level near Registration, on Friday after 3pm. You must be attending Boskone in person to sign up for this session, and you can only sign up for yourself. *Jeanette J. Epps*

139 Speculative Poetry Writing Workshop

MeetUp 1 (Galleria) (1hr)

Join our speculative poetry workshop. Receive some basic instruction on poetry writing, spend some time writing, and then share your piece with the rest of the group for feedback. (Space is limited. Sign up at Program Ops Desk is required.) *L.J. Cohen (m)*

140 Group Knit-A-Long

MeetUp 2 (Galleria) (1hr)

The Knit-A-Long is our annual exploration of yarn-based string theory... and a chance to show off your prowess. Come and join the fun and get to finger fine fibers with other obsessive wielders of the needles (hooks also welcome). *Brenda Clough*

141 Gender Fluidity & Identity in SF

ONLINE ONLY (Virtual Room 1) (1hr)

Science fiction presents interesting options for exploring sexual and gender fluidity as well as exploring different social norms. What impact do these concepts have on character development and what is important to keep in mind when developing non-traditional characters? How can SF expand current concepts of gender and identity while testing stereotypes in various cultures? *Romie Stott (m), Naseem Jamnia*

142 From the Big Screen to the Book or...

ONLINE ONLY (Virtual Room 2) (1hr)

Pat Cadigan is a well known author who has explored the intersection between technology and society in her long literary career. In the last few years she has novelized *Alien 3: The Unproduced Screenplay* by William Gibson as well as the live-action take on *Alita: Battle Angel*. In this conversation, Cadigan will share with the Boskone audience her experience in adapting other literary and audiovisual works. *Pat Cadigan, Steven V. Sawicki*

143 Victo Ngai Official Artist Slide Show

Harbor I (Upper Level) + ONLINE (Virtual Room 3) (1hr)

Join Boskone's Official Artist, Victo Ngai, Forbes 30 Under (Art and Style) honoree, for a special discussion in which she talks about the creative process, life, and art. Her astonishing range includes: illustrations for the New York Times and the New Yorker, storyboards and animation art for studios like

NBC and Dreamworks, book covers for publishers such as Penguin and Macmillan, and product packaging and advertising campaigns for Apple and American Express. *Nick Jainschigg (m), Victo Ngai*

3:00pm

144 (Concert) Wessels, Stauff, Gendron

Carlton (Upper Level) (1hr)

Mary Ellen Wessels and Ed Staff team up with Denise Gendron to bring you a concert of folk and filk music played on a variety of instruments. *Denise A. Gendron, Edward Stauff, Mary Ellen Wessels*

145 Learning How to Sew and Stuff a Pillow

Dragonslair (Galleria) (1hr)

Attendees will have a chance to pick out fabric to sew (with adult supervision) and then stuff a pillow. All supplies are available at DragonsLair. *Jan Dumas (m), Rebecca Brumberger, Nightwing Whitehead*

3:30pm

146 (Reading) Colin Alexander, Scott Edelman

Griffin (Upper Level) (25min)

4:00pm

147 Climate Change in Speculative Fiction

Burroughs (Upper Level) (1hr)

From mitigation of to solutions for climate change, technology both has a key role in presenting options for the future, and is part of the problem. How are authors covering climate change and climate technology in their fiction? How are cultures adapting, animals migrating, and weather changing? What's more interesting to read and write about: possible solutions or post-apocalyptic disasters? Who's got the best hot take? What stories are presenting new ideas on addressing climate change? *Vincent Docherty (m), Jeff Hecht, Steven Popkes, Ana Rüsche, Stephan Ward*

148 (Reading) Young Adult Fiction

Griffin (Upper Level) (1hr)

Our group reading will feature up to five young adult fiction authors who will each read from one of their published or in-process works. They will also host an author Q&A as time permits.

149 (Video) The Fifth Element

Lewis (Upper Level) (2hr 6min)

The Fifth Element (1997), directed by Luc Besson, starring Bruce Willis, Milla Jovovich, Gary Oldman and Ian Holm. About 200 years in the future, Bruce Willis plays a flying cab driver who falls into a plot to protect the Earth from destruction. While this movie is all over the place, it's generally fun with fantastic visual effects.

150 (Concert) Adam Stemple

Carlton (Upper Level) (30min)

Adam Stemple is an award-winning musician and former Music GOH at Minicon and Balticon. He was in Cats Laughing, a band with writers Emma Bull and Steven Brust that made an appearance in Excalibur comics and a Spider Robinson novel. He is performing a solo concert—most likely irreverently—of his own songs and others. *Adam Stemple*

151 Casting Your Lot with Shirley Jackson

Harbor II (Upper Level) (1hr)

Reminder: Connect with other members virtually on Discord!

From "The Lottery" to *The Haunting of Hill House*, Shirley Jackson has inspired writers inside and outside of the horror genre and in the process, shaped the genre. We look at how she turns ordinary moments into extraordinary fiction. What more is there to her work and her legacy? Does she continue to inspire and shape horror today? *Gillian Lynn Daniels (m)*, *Mike Allen*, *Katherine Arden*, *F. Brett Cox*, *Chris Panatier*

152 The Art of the Body Fantastic

🎧 Marina I (Lobby Level) (1hr)

The human body in all of its shapes, textures, and colors is complex, making difficult the artist's task in representing it. Getting it right is hard, especially when considering the impact of such things as environmental conditions, clothing, and light that affect how the body and its features appear. What should artists keep in mind when painting, drawing, and creating realistic figures? What pitfalls should an artist avoid? What about non-humans, even those that only exist in our imaginations? **This panel may discuss artistic nudity and may not be appropriate for children. *Sara Felix (m)*, *Alan F. Beck*, *Bob Eggleton*, *Jon Hunt*, *Amelia Leonards*

153 Writing Romance across Genres

🎧 Marina II (Lobby Level) (1hr)

Romance plays well with other genres, creating threads that weave easily across stories, connecting characters and causing conflict. Our panelists explore the hallmarks of the romance genre, and how to pepper romantic plots and subplots in your fantastic and futuristic worlds. How can we best incorporate romantic tropes into other genres in a way that feels fresh and dynamic? And how do you write romantic conflict in realistic and compelling ways as couples try to survive your next plot twist. *Christie Meierz (m)*, *R.E. Carr*, *Andrea D. Hairston*, *Sharon Lee*, *Darlene Marshall*

154 How to Kill... a Character

🎧 Marina III (Lobby Level) (1hr)

Death shouldn't be easy. Killing characters within a story shouldn't just glorify death or play to prurient interest. How, when, and why should you end a character so that it serves the greater purpose of the story? Is anyone really safe within a story? Does the audience or their expectations matter to whether killing a protagonist or significant character is appropriate? Does wiping out spear holders matter, and

should it? *Max Gladstone (m)*, *P. Djèli Clark*, *Brenda Clough*, *C. S. E. Cooney*, *Bracken MacLeod*

155 The Point of Divergence in Alternate Histories

🎧 Marina IV (Lobby Level) (1hr)

We were one timeline. Then boom some little detail changes, and suddenly we are two timelines, split at the point of divergence. Alternate histories have to make sense, and the changes need to be built into the structure of the new timeline. How can one detail lead to entirely new histories and how can we parse those differences to make sure they work? We explore the best alternate histories, how they diverged from our own timeline, and what makes them work so well. *J. Michael Squatrito (m)*, *Brendan DuBois*, *Stephen P. Kelnor Jr.*, *Zin E. Rocklyn*, *Darrell Schweitzer*

156 (Autograph Session) Nalo Hopkinson, Dave Clement, Esther Friesner, Walter Jon Williams

🌟 Autograph Space (Galleria) (1hr)

157 Design Your Own Campaign

🎧 Dragonslair (Galleria) (1hr)

In this session you will learn how to design your own game, or maybe we will design games in groups and then play them! *Jan Dumas (m)*

158 (Kaffeeklatsch) Victo Ngai

🌟 Kaffeeklatsch 1 (Galleria) (1hr)

Join a writer and a few fans for an informal chat. Sign up at Program Ops on the Upper Level near Registration, on Friday after 3pm. You must be attending Boskone in person to sign up for this session, and you can only sign up for yourself. *Victo Ngai*

159 (Kaffeeklatsch) Carole Ann Moleti

🎧 Kaffeeklatsch 2 (Galleria) (1hr)

Join a writer and a few fans for an informal chat. Sign up at Program Ops on the Upper Level near Registration, on Friday after 3pm. You must be attending Boskone in person to sign up for this session, and you can only sign up for yourself. *Carole Ann Moleti*

160 Long Live the Legion

🎧 MeetUp 1 (Galleria) (1hr)

Our yearly, though increasingly forlorn salute to DC's Legion of Super-Heroes. Sigh. Despite several comics reboots over the years, it looks like it's still dead — wait! Up in the TV sky! It's Supergirl — now with Brainiac 5 and Saturn Girl Please join us. We've got a Legion of stuff to talk about again! *Priscilla Olson (m)*

161 BIPOC Speculative Fiction Fandom MeetUp

🎧 MeetUp 2 (Galleria) (1hr)

Join Boskone 60's informal meet up for BIPOC fans, authors, and creators to meet, greet, and hang out.

162 Bioethical Issues Raised by SF

🎧 ONLINE ONLY (Virtual Room 1) (1hr)

Ongoing advances in biotechnology and biomedical research have delivered some important benefits and promise more. But they've also brought ethical concerns, new moral dilemmas, and calls for moratoria or fresh regulation. There may or may not be something wrong with playing God: but are we playing blind? What might we unleash with stem cell research, modified viruses, bioengineered cures, self-repli-



Odd and the Frost Giant, cover ©Victo Ngai



All virtual online items will be recorded for later viewing on the web.
 eating nanobots, cloning, and regrowth of organs or limbs?
R. S. Deese (m), D. Burton

163 From Urban Centers to Town Squares

📖 **ONLINE ONLY (Virtual Room 2) (1hr)**

Where we live is crucial to the stories we tell. Settings within speculative fiction reflect all aspects of community life, from planning and government policy to otherworldly architecture and various levels of technology. What makes a community feel believable, and how does society help to shape the world around it? Also, why does science fiction often assume that cities are inevitable and why is fantasy often rural (or at least pre-industrial)? We will discuss stories that reject the norms as well as those that embrace them in unique and wonderful ways. *SL Huang (m), Sarah Beth Durst, Scott Lynch, Jarvis Sheffield, Charles Stross*

164 Science Guest Interview: Jeanette Epps

🌟 **Harbor I (Upper Level) + ONLINE (Virtual Room 3) (1hr)**

Join Boskone 60's Science Guest Jeanette J. Epps. Jeanette, an astronaut who completed astronaut candidate training which included scientific and technical briefings, intensive instruction in International Space Station systems, space-walk training, robotics, T□38 flight training and wilderness survival training. She also worked at Ford Motor Company and the Central Intelligence Agency. She currently serves in the ISS Operations Branch working issues in support of space station crews. Hear was it takes to live and work in space, the kind of training required, and how she would like to see the future of space evolve. *Joelle Renstrom (m), Jeanette J. Epps*

4:30pm

165 (Concert) Dr. Mary Crowell

🎵 **Carlton (Upper Level) (30min)**

Come join pianist and singer, Dr. Mary Crowell as she regales you with songs of Radium Girls, Devils, and Dice. *Mary Crowell*

5:00pm

166 (Reading) Cameron Roberson, Gregory A. Wilson

🐉 **Griffin (Upper Level) (25min)**

167 Frankenstiffies

🐉 **Dragonslair (Galleria) (1hr)**

Taking one stuffed toy and sewing it to another stuff toy get you a Frankenstiffie. Have fun and learn to hand sew, all while having a good time. *Rebecca Brumberger*

5:30pm

168 The First 250 Words

📖 **Burroughs (Upper Level) (1hr)**

You rarely get a second chance to make a first impression with a story. So, those first few words really need to do a lot of work to grab a reader and to get the story moving. In this workshop, writers and readers alike learn what's at stake in an opening, what to look for in a good opening, and when to give an opening another look. *James Patrick Kelly (m)*

169 (Reading) Horror on Saturday

🐉 **Griffin (Upper Level) (1hr)**

Our group reading will feature up to five horror authors



who will each read from one of their published or in-process works. They will also host an author Q&A as time permits.

170 Performance Technique for Singers

🎵 **Carlton (Upper Level) (50min)**

Put your best voice forward. Professional voice teacher Anabel Graetz will lead a workshop for any singer who is interested in improving their performances. The workshop will concentrate on pitch/tone control, vocal technique, and performance technique. *Anabel L. Graetz*

171 Raised by Dragons

📖 **Harbor II (Upper Level) (1hr)**

If you are expecting a panel on fiction where dragons replace wolves in the raising department, this isn't it. Dragons are eternally popular in fantasy, especially with young readers. They have been depicted as monsters to be feared or slain as well as characters to be cheered and embraced. Who are some of our favorite dragons, good guys and bad? What are dragons in fiction up to lately? Why do we love our dragon-kin so much, and where can we find our next dragon fix? *Elaine C. Isaak (m), Bruce Coville, Rande Dawn, Tui Sutherland*

172 Crime Detection in the Future: Real and Imagined

📖 **Marina II (Lobby Level) (1hr)**

What has technology done to the prospects of pulling off the perfect murder? How has/will technology foil and aid the commission of crimes? What is good and bad about the surveillance society? How much trickier must authors now be to get to keep their readers guessing in a futuristic world? How can they "play fair" with the reader if the nature and extent of technologies in their world remains unclear? *Brendan DuBois (m), Walter H. Hunt, Leigh Perry/Toni L.P. Kehner, Lisa Steele*

173 Faith in Space

🌐 **Marina III (Lobby Level) (1hr)**

Humanity used to look to the skies and see God (or the gods, depending). Now, we look to the skies and see the future. As we find more Earth-like planets in habitable zones and space travel becomes not only possible but probable, what role will religion play? How might our Earth-based religions change as we launch ourselves into the heavens? What might it mean to colonize other planets? Can SF literature point us toward what the future might hold for spirituality and faith? If we discovered a planet with a sentient species, what would the implications be for us of their belief structures and religion(s)? *Janice Gelb (m), Jennifer Marie Brissett, Rajnar Vajra, Jeff Warner, Trisha J. Wooldridge*

174 Writing Fight and Combat Scenes

📖 **Marina IV (Lobby Level) (1hr)**

You can learn fencing, stage combat, or martial arts, but these skills are neither necessary nor sufficient to write compelling, realistic fight scenes. What does it take to write a fight scene that creates tension and drama without turning it into a play-by-play? Panelists will explore how to bring their readers into the fight and leave them gasping for air. *Colin Alexander (m), Jacquelyn Benson, Marshall Ryan Maresca, Suzanne Palmer*

175 Boskone Book Party

🌟 **Autograph Space (Galleria) (1hr)**

Come join the fun at Boskone 60's Book Party. You'll meet

Reminder: Connect with other members virtually on Discord!

the authors and publishers who have new books coming out at the con! This is your chance to see what's new from writers you already love, as well as those you have yet to discover. *Mike Allen, Dana Cameron, C. S. E. Cooney, Theodora Goss, Michael Green Jr., Andrea D. Hairston, Laurie Mann, Steve Miller, Yvette Lisa Ndlovu, Annalee Newitz, Cat Scully, Jane Yolen*

176 NESFA Press Discussion Group

☞ *Kaffeeklatsch 2 (Galleria) (1hr)*

Interested in learning more about NESFA Press? Have an idea for a book or reprint? Want to get some experience with the publishing and marketing side of the book business? Join the editors of NESFA Press for a quick history and plans for the future of our small Boston-area fan-run publisher. *David G. Grubbs, Tim Szczesuil*

177 Watercolor Painting Demo

☞ *MeetUp 1 (Galleria) (1hr)*

Watercolor painting demonstration with Jon Hunt and illustrator Amelia Leonards. *Jon Hunt (m), Amelia Leonards*

178 Reviewing Reviews

☞ *ONLINE ONLY (Virtual Room 1) (1hr)*

Writing reviews is not as easy as it looks. Some reviews sing while others fall flat. What does it take to set a review apart, without going straight for the splashy, eye-catching negative critique? What does it take to write a solid review that is fair and balanced, while still giving the writer room to inject their own personality and literary style into a review? We look at the characteristics of a well-developed review, what pitfalls to avoid, and great examples to follow. *Steven V. Sawicki (m), Michael M. Jones, Jarvis Sheffield*

179 (Reading) Group Reading

☞ *ONLINE ONLY (Virtual Room 2) (1hr)*

Our group reading will feature up to five virtual program participants who will each read from one of their published or in-process works. They will also host an author Q&A as time permits.

6:00pm

180 Maglev Metro

☞ *Harbor III (Upper Level) (2hr)*

This is a subway system game. Each player is working on replacing the old track with new magnetic tracks. The track pieces are clear, so they can be stacked upon each other. As you work on the track, don't forget to manage your upgrades. An interesting take on train games. 1-4 players. Intermediate.

181 Reading the Wizard of Oz

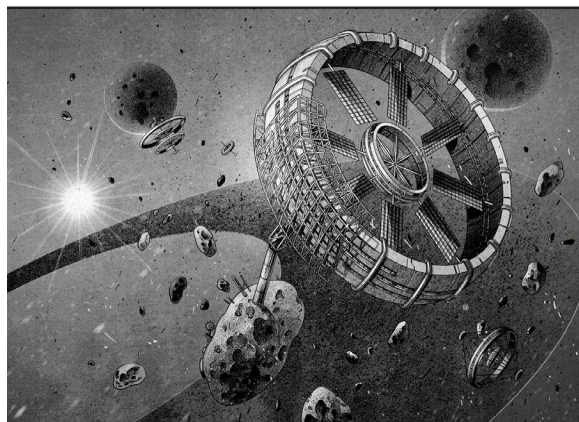
☞ *Dragonslair (Galleria) (1hr)*

A special DragonsLair reading of the first book by L. Frank Baum: *The Wizard of Oz*. Complete with pictures drawn by the first artist of Oz, William Denslow. *Jan Dumas (m)*

182 (Concert) Heather Dale

☞ *Harbor I (Upper Level) + ONLINE (Virtual Room 3) (1hr)*

Join filker and musician, Heather Dale, for her Saturday evening concert. *Heather Dale, Ben Deschamps*



Lsel Station, Endpaper for A Memory Called Empire ©Victo Ngai

6:30pm

183 (Reading) Annalee Newitz, N. T. Swift

☞ *Griffin (Upper Level) (25min)*

184 (Video) Sleeper

☞ *Lewis (Upper Level) (1hr 27min)*

Sleeper (1973), directed by Woody Allen, starring Woody Allen and Diane Keaton. Allen's classic SF comedy about Miles Monroe, a man frozen in the past who awakes 200 years in the future to find the United States under autocratic rule.

7:00pm

185 Writing Great Endings

☞ *Burroughs (Upper Level) (1hr)*

The ending paragraphs, that final scene, leave a lasting impression with the reader (good, bad, or indifferent) and that impression stays with them. So, how do you stick the landing on a great ending? How do endings differ between short stories and novels? What elements are necessary in that last goodbye to the reader? And, how do you know when you hit the mark? *Kenneth Schneyer (m), Mur Lafferty, Christie Meierz, Errick Nunnally, Michael Stearns*

186 Right and Wrong: Self Aware AIs and Us

☞ *Harbor II (Upper Level) (1hr)*

Self awareness of artificial intelligence raises many ethical questions for us... and for them. Can/should self-aware AIs be controlled? Is it slavery to own an AI? Can we terminate lower-functioning units, even if self-aware? Do AIs warrant a vote? And how and why could we/should we instill morality into AIs? Are Asimov's Three Laws of Robotics appropriate, or enough? Oh yes, and what constitutes "self awareness" anyway? *Andrea D. Hairston (m), Stephen P. Kelner Jr., Charles Oberndorf, Jeff Warner*

187 Silver Haired Warriors

☞ *Marina I (Lobby Level) (1hr)*

Heroic deeds in fiction tend to be reserved for the young. But there is a place for heroes with mileage, too! Give us those dashing older mercenaries and space captains, those silver-haired mages and veterans of a thousand battles and wars. Let's discuss fiction that takes older characters from the sidelines and places them firmly in those coveted main char-

acter slots. *Juliana Spink Mills (m)*, *Dana Cameron*, *Chris Panatier*, *Zin E. Rocklyn*, *N.T. Swift*

188 In Our Own Voices

📺 *Marina II (Lobby Level) (1hr)*

The world is a many-splendored and wondrous thing! If you are from a marginalized community, how do you tell your story? What restricts your opportunities to do so? For what audience do you write? Where can your voice be heard? Our panelists discuss why this is important. *Michael Green Jr. (m)*, *Steven D. Brewer*, *Marisca Pichette*, *Christopher Rhodes*

189 Why Science Fiction Loves Getting Science Wrong

📺 *Marina III (Lobby Level) (1hr)*

From world killing AI to time travel and FTL, science fiction loves breaking the rules for the sake of a good story. Our panel digs into some of the best science gone wrong in order to get the story right. We share our favorite examples, why they work, and why it's sometimes important to break the rules in the right way. *James Patrick Kelly (m)*, *James L. Cambias*, *Jeanette J. Epps*, *R.W.W. Greene*, *J. Michael Squatrito*

190 A Muddle of Mad Scientists

📺 *Marina IV (Lobby Level) (1hr)*

From Faust to Dr. Horrible, genre fiction is filled with crazy creative geniuses. Why do we love them? What makes the mad scientist character so appealing in horror, comedy, and everything in between? Join us for a mad, mad discussion featuring some of our favorite screwy scientists and inventors from the past, present, and future. *Chad Childers (m)*, *Gillian Lynn Daniels*, *Michael M. Jones*, *Sharon Lee*

191 DragonsLair Free Play

🐉 *Dragonslair (Galleria) (1hr)*

Children are invited to come enjoy DragonsLair fun and games. *Jan Dumas (m)*

192 Costume Creators Chit Chat

👗 *MeetUp 1 (Galleria) (1hr)*

Get your needles and pins ready! We're talking costumes. Come chat with like-minded costumers in this informal attendee-led discussion about what's hot and what's not, plus tips for that next project. *Nightwing Whitehead (m)*

193 Putting the "Real" in Real Good SF

📺 *ONLINE ONLY (Virtual Room 1) (1hr)*

"As a science fiction writer, how do you go about incorporating real science into your stories? Do you research and study specific scientific concepts and theories, or do you rely on your own understanding of science and use your imagination to fill in the gaps? How do you strike a balance between being scientifically accurate and staying true to the creative vision for your story? Have you ever had to make creative compromises in order to make your science fiction more scientifically plausible? How do you think incorporating real science into science fiction can enhance the storytelling and make the stories more engaging and believable for readers?"—This description was written by an AI, courtesy of OpenAI's ChatGPT. *Brad Abraham (m)*, *Nicole Yungler Halpern*, *SL Huang*, *Steven V. Sawicki*, *Scott Smith*

194 Decolonizing Fairy Tales

📺 *ONLINE ONLY (Virtual Room 2) (1hr)*

Fairy tales are beloved by people around the world, and it's exciting to discover new fairy tales that feel fresh and different. However, it is important to understand and respect the social, cultural, and psychological impact that colonization has had on indigenous people's fairy tales and how colonizing stories affects a people's ability to maintain their own history and identity. We'll also discuss ways in which fairy tales can be decolonized and returned to the people from whom these stories evolved. *Vida Cruz (m)*, *Naseem Jamnia*, *Gillian Polack*

195 Music Guest Concert with Dave Clement

🌟 *Harbor I (Upper Level) + ONLINE (Virtual Room 3) (1hr)*

Boskone 60's Music Guest Dave Clement performs music from his folk repertoire. *Dave Clement*

8:00pm

196 (Video) *Vampire Princess Miyu*, episodes 1–2

📺 *Lewis (Upper Level) (56min)*

Vampire Princess Miyu (1988), directed by Toshiki Hirano. A quiet and stylish gothic horror story about a vampire girl, Miyu, whose destiny it is to hunt down murderous demons known as Shinma and return them to their land of origin, the Dark. Miyu is pursued by the Spiritualist Himiko, determined to find out who Miyu is and to stop her from sucking the life blood from helpless humans. In Japanese with English subtitles.

197 Cloud Age

🎮 *Harbor III (Upper Level) (2hr)*

This is a resource management game that uses deck building and ship building to win. As you travel across the cloud you reveal what's hiding under it, all the while battling the militia. Many different paths to victory. Upgrading your ship is the key, but which area do you upgrade first. 1–4 players. Beginner.

198 Boskone 60 Awards Ceremony

🌟 *Harbor I (Upper Level) + ONLINE (Virtual Room 3) (30min)*

Join us for the New England Science Fiction Association's Award Ceremony, at which we present our annual Skylark and Gaughan awards. The Skylark Award honors the work and personal qualities of an exceptional contributor to science fiction. The Gaughan Award is presented to a talented up-and-coming/emerging speculative artist. We'll also be announcing the winner of the NESFA Short Story Contest! *David G. Grubbs (m)*, *Bruce Coville*, *Sara Felix*, *Tim Szczesuil*, *Jane Yolen*

8:30pm

199 Storyboarding the Apocalypse

📺 *Burroughs (Upper Level) (1hr)*

What's going to happen when civilization as we know it collapses? (Any likely scenarios for collapse will also be gleefully accepted...) Our panelists offer their unique perspectives on what you will have to do immediately/soon after/in the long haul to make it through the (coming?) apocalypse. *R.W.W. Greene (m)*, *Marshall Ryan Maresca*, *Ana Riische*

200 (Music Circle) Saturday Night Open Filk

🎵 *Carlton (Upper Level) (6hr 30min)*

Making music all night long or at least until the last person

Reminder: Connect with other members virtually on Discord!

goes to bed. Unicorns, space flight, cons, cats—the topic could be anything and could change at any time. Singers, instrumentalists, and listeners all welcome. All styles and genres of music welcome—filk, folk, rock, rap, instrumental—anything you feel like performing. This will go as late as there are people interested in keeping the music going. *Ellen Kranzer (m)*

201 Solving Science Fiction Mysteries

📖 *Harbor II (Upper Level) (1hr)*

Science fiction may be the perfect playground for a good whodunit! When stories operate outside of the box, they can really keep a reader on the edge of their seat. So, what sets SF mysteries apart from their literary peers? How have science fictional elements filtered into suspense and mystery to turn up the drama? And how has SF changed the mystery genre? We look at classic examples as well as some great new fiction to find our answers. *Brianna Wu (m), Colin Alexander, Lisa Steele*

202 Fairytale Princess, Beyond 2023

📖 *ONLINE ONLY (Virtual Room 1) (1hr)*

Fairy tales with female protagonists and their Disney-fied versions, Snow White, Jasmine, Aurora, and the rest, have lacked true agency. But more recently the likes of Merida, Moana, and Mirabel (What's with the M names?) have been the heroes of their stories. How has this power shift impacted or been influenced by our mythical roots? Are the gains worth the losses? How can we preserve the rich tapestry of folklore while presenting stronger roles for women? *Anne E.G. Nydam (m), Vida Cruz, Sarah Beth Durst, Kate Heartfield*

9:00pm

203 (Video) *Vampire Hunter D*

📖 *Lewis (Upper Level) (1hr 22min)*

Vampire Hunter D (1985), directed by Toyoo Ashida. When a young girl is bitten by the evil Count Lee and chosen as his plaything, she seeks out help of a quiet wandering stranger, D. It so happens that D is one of the world's best vampire hunters, and he takes it upon himself to cut through Magnus Lee's many minions, and put an end to the Count's rule. Dark and violent, this was a staple of early US anime fandom and looks better than ever in HD. In Japanese with English subtitles.

204 Dr. Horrible and the Buffy Musical

📖 *Harbor I (Upper Level) + ONLINE (Virtual Room 3) (2hr)*

DR. HORRIBLE'S SING-A-LONG BLOG—Groupies, corporate tools, and members of the ELE: Does the status not feel quo? Join The Tesseract Players for a sing-a-long where the weird stuff is sure to be. || BUFFY THE VAMPIRE SLAYER:

ONCE MORE WITH FEELING—Scared of bunnies? Ever



Tombstone ©Victo Ngai

wished you were the slayer? The Tesseract Players prove that life's a show as they sing and dance into trouble as Buffy and the Scoobies. || CAST BIO: THE TESERACTE PLAYERS OF BOSTON—An eclectic ensemble, The Tesseract Players of Boston have been wowing audiences and time warping around New England for 20+ years. What started with *Rocky Horror* has expanded to a dynamic repertoire of shadow cast entertainment. Catch them in 2023 performing *Rocky Horror*, *Dr. Horrible's Sing-A-Long Blog*, and *Buffy the Vampire Slayer: Once More with Feeling*. Want to know where to catch them next or see what hijinks they're up to? Follow them on social media: The Tesseract Players of Boston on FB and @teseracte on Instagram.

10:00pm

205 Iron Dragon

📖 *Harbor III (Upper Level) (2hr)*

The original crayon-using train game. 2–5 players. Beginner. Mike Rasnick is running this game.

10:15pm

206 (Video) *Otaku no Video*

📖 *Lewis (Upper Level) (1hr 36min)*

Otaku no Video (1991), directed by Takeshi Mori. A love letter to the world of fandom during Japan's 1980's bubble era. Ken Kubo is a young man living an average life until he is dragged into a group of otaku. Slowly, he becomes more like them until he decides to abandon his former life to become king of otaku—the otaking! In Japanese with English subtitles.

12:15am

207 (Video) *Dragon Half*

📖 *Lewis (Upper Level) (52min)*

Dragon Half (1993), directed by Shinya Sadamitsu. Mink is a half-human, half-dragon adventurer off on a quest to win the heart of dreamy pop star (and dragon-slayer) Dick Saucer and find a potion to make herself fully human. Hijinks ensue and it's all very silly. Not for children. In Japanese with English subtitles.

SUNDAY

9:30am

208 (Video) *Cardcaptor Sakura episodes 4–6*

📖 *Lewis (Upper Level) (1hr 30min)*

Sakura continues her quest to recapture the Clow Cards.

10:00am

209 Seven Easy Steps to Taking Over the Universe

📖 *Burroughs (Upper Level) (1hr)*

The universe would be perfect, if only you were in charge. Today's the day to stop dreaming and start doing! What are the "must dos" and the "no-nos" that every evil, or "benign" emperor must keep in mind for success in galactic domination? Are your ambitions greater than that? Should you be the face of the takeover, or is it better to have a puppet to throw into the spotlight or under the bus? How do you handle pesky rebels? And is a catchy dictator name an essential accessory for success? *Marshall Ryan Maresca (m), Dana Cameron, Mur Lafferty, Christie Meierz, Steven Popkes*

210 (Reading) *R. S. Deese, Kenneth Schneyer*

📖 *Griffin (Upper Level) (25min)*

All virtual online items will be recorded for later viewing on the web.

211 (Concert) Alan F. Beck

🎵 *Carlton (Upper Level) (30min)*

In addition to being an award-winning artist, Alan Beck has had an off-and-on music career. Recently, Alan released a CD of original tunes. Come hear him perform a concert of traditional folk music, original tunes and new folk songs on his 12-string guitar. *Alan F. Beck*

212 The World Loves a Great Love Story!

📖 *Harbor II (Upper Level) (1hr)*

Romance crops up everywhere from prehistory to the far-flung future. While romance is arguably the most popular fiction genre, it's still considered a guilty pleasure. Rather than defending our guilty pleasure, let's proudly dig into the heart strings of the matter and explore some of our favorite recent romances that have graced the pages we read and the screens that we watch. What makes romance such a great genre? Why are we drawn to it? And what stories must you absolutely read or watch? *Veronica Koven-Matasy (m), Darlene Marshall, Carole Ann Moleti*

213 Return to Dark Tower & Wingspan

🎮 *Harbor III (Upper Level) (2hr)*

Return to Dark Tower: A sequel to the original, once again the players will roam the countryside vanquishing monsters, dragons, and anything else in their path. Clean the dungeons out, take the treasure, and work your way to the tower. 1-4 players. Beginner. Please note that in order to play Return to Dark Tower, each player must have the Return to Dark Tower app downloaded on their phone or tablet. The app is available for free in Google Play. Wingspan: A game that uses cards and dice that allow you to build up your bird sanctuary. 2-5 players. Beginner.

214 Who Painted That?

🎨 *Marina I (Lobby Level) (1hr)*

One of the joys of SF art is seeing the wide range of styles and techniques used by various artists. When an expert looks at a piece, they can usually tell who painted it without checking the signature. Today we repeat a popular game from previous Boskones: shown pictures of genre art from decades past to the present, the panelists will identify the artist, and explain how they did that. Then we'll find out if they're correct. *Mark L. Olson (m), Bob Eggleton, Sara Felix, Lisa Hertel*

215 Non-Traditional Fantasy Heroes

📖 *Marina II (Lobby Level) (1hr)*

There is a rising tide of heroes who don't fit the traditional blueprint for fantasy characters. Tyrion Lanister from *Game of Thrones*, Susannah Dean from *The Dark Tower*, Laia from *An Ember in the Ashes*, Red and Blue from *This is How You Lose the Time War*, and going back to Ged from *A Wizard of Earthsea* are just a few of the characters who have been changing the expectations of what a hero looks like and acts like as they step into leading roles within some of today's most loved fantasy fiction. How are these characters changing the genre? What ceilings are they breaking? Are their achievements unique to fantasy literature? And what other characters are out there who we should be reading? *Bob Kuhn (m), Carlos Hernandez, D.R. Perry, Marisca Pichette, Walter Williams*

216 2022 in Fiction (and the Hugos)

📖 *Marina III (Lobby Level) (1hr)*

From short stories to novels and multi-volume series, some truly exceptional fiction is being written today. So, what new stories should we be reading? Which continuing tales are still wowing us? And what stories should be on the Hugo nominations list? *Jim Mann (m), Vincent Docherty, Michael Green Jr.*

217 (Autograph Session) George Ireije, Bracken MacLeod, Dan Moren

🖋️ *Autograph Space (Galleria) (1hr)*

218 Inspiring the Next Generation of Astronauts

🚀 *Dragonslair (Galleria) (1hr)*

Children are invited to join Boskone's Science Guest and NASA astronaut Jeanette J. Epps to hear about what it's like to be an astronaut and how to be one! *Jeanette J. Epps*

219 (Kaffeeklatsch) John Langan, Paul Tremblay

☕ *Kaffeeklatsch 1 (Galleria) (1hr)*

Join these writers and a few fans for an informal chat. Sign up at Program Ops on the Upper Level near Registration, on Saturday after 10am. You must be attending Boskone in person to sign up for this session, and you can only sign up for yourself. *John Langan, Paul G. Tremblay*

220 (Kaffeeklatsch) Brenda Clough

☕ *Kaffeeklatsch 2 (Galleria) (1hr)*

Join a writer and a few fans for an informal chat. Sign up at Program Ops on the Upper Level near Registration, on Saturday after 10am. You must be attending Boskone in person to sign up for this session, and you can only sign up for yourself. *Brenda Clough*

221 Disability in Speculative Fiction

🗣️ *MeetUp 1 (Galleria) (1hr)*

Disability takes many forms, both visible and invisible. In the past, characters in the background were often given disabilities just to check the diversity box, but that's changing. We take a look at disabled characters across the speculative fiction genres and how their disabilities are featured within their stories, the roles they take, and the types of stories they tell. Why don't we see more disabilities in stories that take place in eras or worlds without decent medical services? And what does it take to tell these stories well? And why are they so important? *Steven D. Brewer (m), Sara Codair*

222 Quiet Writing Time MeetUp

🗣️ *MeetUp 2 (Galleria) (1hr)*

Join Boskone 60's informal meet up for people who just want to sit and write quietly, while in the company of others.

223 Serving Up a Tasty World

📖 *ONLINE ONLY (Virtual Room 1) (1hr)*

Inventive gastronomy can really spice up speculative fiction. We look at how food and local cuisine can explore character, society, setting, gender, and more. Our panelists dish on the culinary delights that tantalize us in fiction, from regional teas to tasty grubs and kingly feasts. How can we redefine, re-imagine, or recover the historical aspects of the kitchen and the cook fire in fiction? And what should you know about writing food-centric scenes that sizzle? *Ann LeBlanc (m), Vida Cruz*

224 Formidable Female Characters

📖 *Harbor I (Upper Level) + ONLINE (Virtual Room 3) (1hr)*

Reminder: Connect with other members virtually on Discord!

Female characters were once considered the weaker sex and assigned lesser social roles, even in fiction, but times are changing. From Melinda May to Princess Leia, Eleven to Shuri and many others, including non-humans, female characters are taking leadership roles in their own stories and seizing their own agency. What are we getting right with these fantastic women and what more still needs to be achieved? Let's talk about characters who are shaping today's fiction and smashing through the glass ceilings as well as the common traps for female characters who actively discard the mantle of social role model. *LJ Cohen (m), R.E. Carr, Max Gladstone, N.T. Swift*

10:30am**225 (Reading) P. Djèlí Clark, Rajnar Vajra**

☞ **Griffin (Upper Level) (25min)**



Autumn Slumber, B/W line art ©Victo Ngai

11:00am**226 (Reading) R. W. W. Greene, Sarah Smith**

☞ **Griffin (Upper Level) (25min)**

227 Hand to Hand Wombat and Other Games

🐉 **Dragonslair (Galleria) (1hr)**

Have you ever played Hand to Hand Wombat, would you like to? We have it; let's play it. It's a board game that kids will love. *Rebecca Brumberger*

11:30am**228 On Mythical Beings**

📖 **Burroughs (Upper Level) (1hr)**

When creature building for a fantasy novel, there are many sources from which to draw inspiration: our whole world of fauna and flora (and, while you're at it, fungi, protista and monera), other authors' work, your own imagination, and the beliefs and mythologies from various cultures and times. But it's important to consider the ethics of rooting your fauna in other cultures. We discuss how to foster inspiration in thoughtful and engaging ways while avoiding cultural appropriation or worse in order to successfully include elements from current day belief systems. *Cat Scully (m), Steven Dooner, Esther Friesner, Jane Yolen*

229 (Reading) Mythic Delirium Books

☞ **Griffin (Upper Level) (1hr)**

Our group reading will feature three readers from Mythic Delirium Books who will each read from one of their published or in-process works. They will also host an author Q&A as time permits.

230 (Concert) Roberta Rogow

🎵 **Carlton (Upper Level) (30min)**

Roberta Rogow tells stories with music and verse about space, history, and strange things in caves. *Roberta Rogow*

231 The Shadow of the City

📖 **Harbor II (Upper Level) (1hr)**

What are the challenges and benefits of using a real-world city in your urban fantasy or other speculative fiction? How accurate do you need to be before locals cry foul? London, Tokyo and New York have served as settings for innumerable novels. How would these stories change if the Tube were replaced by the New York subway, or vice versa? And if the setting was Paris, New Delhi, or Sydney, how would the story change? *Walter H. Hunt (m), Sharon Lee, Carole Ann Moleti, Amalee Newitz, Darrell Schweitzer*

232 Bioethical Issues Raised by SF

📖 **Marina I (Lobby Level) (1hr)**

Ongoing advances in biotechnology and biomedical research have delivered some important benefits and promise more. But they've also brought ethical concerns, new moral dilemmas, and calls for moratoria or fresh regulation. There may or may not be something wrong with playing God: but are we playing blind? What might we unleash with stem cell research, modified viruses, bioengineered cures, self-replicating nanobots, cloning, and regrowth of organs or limbs? *Steven D. Brewer (m), Chad Childers, LJ Cohen, Richard Hurley, Andrea Kriz*

233 Contracts: Talking Terms


📖 **Marina II (Lobby Level) (1hr)**

Literary contracts can be tricky to navigate. Find out about

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the clauses and terms, hidden in plain sight, that might trip you up. Learn how to tell the difference between a deal too good to pass up versus one too good to be true. Find out about the potential legal landmines that could be lurking in a contract. Ask your questions so you can be sure the contracts that you sign are the best they can be. *Joshua Bilmes (m), Elaine C. Isaak, George Jreije, Kenneth Schneyer*

234 **Andor, Hope, and the Galactic Rebellion**

 **Marina III (Lobby Level) (1hr)**

Andor, the series, is many things: a prequel, an epic dystopian series, and an origin story for many, many people and story lines within the *Star Wars* universe. Oddly, it has no Jedi, no magic, no traditionally “Star Wars-y” trappings. So, why does this series work so well? How does it continue to feel fresh and new? Does it really fit into the *Star Wars* mythology that has been constructed? Is the series really about the character Cassian Andor or something else? And why did the three words “I can’t swim” hit us so hard? We discuss all of these questions and more as we dissect the series. *Brianna Wu (m), James Bacon, Auston Habershaw, Dan Moren, Erin Underwood*

235 **Nalo & Andrea Talk About Anything They’d Like**


 **Marina IV (Lobby Level) (1hr)**

Stop in and be surprised about the directions this conversation will take! *Andrea D. Hairston, Nalo Hopkinson*

236 **(Autograph Session) James L. Cambias, Toni L.P. Kelner, Stephen P. Kelner Jr., Leigh Perry, Adam Stemple**


 **Autograph Space (Galleria) (1hr)**

237 **(Kaffeeklatsch) Michael Swanwick**

 **Kaffeeklatsch 1 (Galleria) (1hr)**


Join a writer and a few fans for an informal chat. Sign up at Program Ops on the Upper Level near Registration, on Saturday after 10am. You must be attending Boskone in person to sign up for this session, and you can only sign up for yourself. *Michael Swanwick*

238 **(Kaffeeklatsch) Walter Jon Williams**

 **Kaffeeklatsch 2 (Galleria) (1hr)**


Join a writer and a few fans for an informal chat. Sign up at Program Ops on the Upper Level near Registration, on Saturday after 10am. You must be attending Boskone in person to sign up for this session, and you can only sign up for yourself. *Walter Jon Williams*

239 **Navigating the MFA Experience as a BIPOC Writer**

 **MeetUp 1 (Galleria) (1hr)**

Workshops and MFA programs can be especially challenging for members of the BIPOC community. We come together in this small group discussion to talk about potential pitfalls and benefits of different types of writing programs, how to manage the application process, and tips on how to make life work before/during/after an intense writing experience. *Yvette Lisa Ndlovu (m)*


240 **2023: Welcome to the Singularity**

 **MeetUp 2 (Galleria) (1hr)**

We all knew that AI was going to come—someday. But late last year, ChatGPT showed us that the Singularity was a lot


closer than we thought. It looks like we now have AIs which can produce human-equivalent text and believable images and videos. Will 2023 be the last year when you can trust what you read online? Will people of the future say that the internet died and a new era began this year? Is this a bad thing? (Will our AI masters be kind? Or even comprehensible?) *Mark L. Olson, Edie Stern*

241 **Con Travel Tips and Tricks**

 **ONLINE ONLY (Virtual Room 1) (1hr)**


In-person conventions are back. So, what do our community members need to know when traveling across borders in order to attend our favorite conventions? From visas to volunteering and vacation-conning, our panelists share tips and advice on tackling the big obstacles as well as some of the questions to consider when deciding which cons to attend, or not. *Cristina Jurado (m), D. Burton, Rick Gualtieri, Marcin 'Alqua' Klak, Tlotlo Tsamaase*

242 **New England: Legend, Lore, Mystery**

 **ONLINE ONLY (Virtual Room 2) (1hr)**

New England is often the setting for works of speculative fiction. What is it about this region that makes it so full of wonder, delight...and dread? Massachusetts has Salem and Maine has Stephen King but New England is more than a single city with a rich witchy history and a tapestry of mountains and trees. Let's talk about other mysteries, legends, lore, and supernatural goings-on here in New England and the fiction they inspire. *F. Brett Cox (m), Scott Lynch, Faye Ringel*


243 **Special Guest Interview: Tui Sutherland**

 **Harbor I (Upper Level) + ONLINE (Virtual Room 3) (1hr)**

Join us for a fun discussion with Boskone 60's Special Guest and beloved children's author Tui T. Sutherland. Tui has written for children and teens, ranging from sticker books and easy-to-read books for beginning readers, to middle-grade and YA novels. Hear what she loves most about her work, what inspires her, and (possibly) what she has in store next for her celebrated dragon series *Wings of Fire*. Kids and teens are encouraged to attend and ask their questions! *Christine Taylor-Butler (m), Tui Sutherland*

12:00pm

244 **(Concert) Naomi Hinchin**

 **Carlton (Upper Level) (30min)**

A concert by Naomi Hinchin. *Naomi Hinchin*

245 **Lords of Waterdeep**

 **Harbor III (Upper Level) (2hr)**

A very engaging game of resource management. Expansions are available. 2–5 players. Beginner.

246 **Playing with Legos**

 **Dragonslair (Galleria) (1hr)**

Talking about and playing with Legos. From their start as wooden bricks to now when they are the biggest maker of building blocks in the world. *Jan Dumas (m)*

12:30pm

247 **(Reading) Brenda Clough, Bruce Coville**

 **Griffin (Upper Level) (25min)**

248 **(Video) Jurassic Park**

 **Lewis (Upper Level) (2hr 7min)**

Jurassic Park (1993), directed by Steven Spielberg, starring

Reminder: Connect with other members virtually on Discord!

Sam Neill, Laura Dern and Jeff Goldblum. Cloned dinosaurs take over what's supposed to be a "safe" dinosaur theme park just before it's due to open. Incredible effects and a short appearance by Samuel L. Jackson before he was famous.

1:00pm**249 Why People (or Aliens) Do What They Do****📖 Burroughs (Upper Level) (1hr)**

Speculative fiction offers a multitude of characters who grace the page from protagonists to antagonists, sidekicks, and the masses who help the story move forward from moment to moment. But who are these characters and what makes them tick? Motivational science can help authors design characters who are consistent, compelling, and nuanced. Learn how motivational psychology and changing a few simple variables can help to create diverse and complex characters. *Bring your own writing tools.* Stephen P. Kelner Jr. (m)

250 (Reading) Marisca Pichette, Darrell Schweitzer**🐾 Griffin (Upper Level) (25min)****251 (Song Circle) The Music of Stan Rogers****🎵 Carlton (Upper Level) (1hr)**

All Stan Rogers, all the time. Well sort of... Come listen and/or make music in this song circle dedicated to the music of Stan Rogers—his music, folk songs set to his tunes, and parodies of Stan's work are all fair game. Expect lots of rousing choruses. *Heather Dale (m), Dave Clement*

252 Horror and the Happy Ending**📖 Harbor II (Upper Level) (1hr)**

Horror hurts. It bleeds. It keeps us coming back, desperate to know more in the vain hope that the characters might be able to turn things around and survive. Even with the dark and dangerous stories we tell, read, and watch, part of us yearns for a peaceful resolution. While not all endings are horrific, is it horror if it has a happy ending? And what qualifies as "happy" when dealing with horror? *Mike Allen (m), Bracken MacLeod, Errick Nunnally, Suzanne Reynolds-Alpert, Zin E. Rocklyn*

253 Writing Realistic Teenagers**📖 Marina I (Lobby Level) (1hr)**

How do you write a "real"-feeling teenager with all the pimples and giggles while still giving them the power to save the universe... or at least to get through gym class without being tortured by the class ogre? And what's the key to today's teen versus even 10 years ago? How do you create a teenager that feels like a teenager and not some adult vision of what teenagers are like? Where do voice and narrator style fit? Where's that line between teen and adult? *R.W.W. Greene (m), Brad Abraham, Juliana Spink Mills, Michael Stearns*

254 Shining a Light on Humor**📖 Marina II (Lobby Level) (1hr)**

Humorous SF/F is a much loved subgenre, but it doesn't get the same respect as its serious peers. But why? This has long been a touchy subject among authors and fans of funny fiction. We look at the role of humor in SF/F, some of the best stories, and how a brilliant writer like the late Sir Terry Pratchett can earn a knighthood but never a major award in the field. What will it take for the powers that be to

take humor seriously? *Randee Dawn (m), R.E. Carr, Bruce Coville, Esther Friesner, Auston Habershaw*

255 Running a Magazine or Small Press**🐾 Marina III (Lobby Level) (1hr)**

Many publish for love, others for prestige. Some even manage to turn a profit. From circulation to ad revenue, staff turnover, and content acquisition, what factors are critical to the sustainability of magazines and e-zines? What's the cold hard truth on the bottom line of your balance sheet? And how can you squeeze a little more life into the budget? *Amber Bliss (m), Curtis M. Lawson, Romie Stott, Liza Trombi, Tri-sha J. Wooldridge*

256 (Autograph Session) Tui Sutherland, Mur Lafferty, Marshall Ryan Maresca**🌟 Autograph Space (Galleria) (1hr)****257 DragonsLair Free Play****🐉 Dragonslair (Galleria) (1hr)**

Children are invited to come enjoy DragonsLair fun and games. *Jan Dumas (m)*

258 (Kaffeeklatsch) Sharon Lee & Steve Miller**📖 Kaffeeklatsch 1 (Galleria) (1hr)**

Join these writers and a few fans for an informal chat. Sign up at Program Ops on the Upper Level near Registration, on Saturday after 10am. You must be attending Boskone in person to sign up for this session, and you can only sign up for yourself. *Sharon Lee, Steve Miller*

259 (Kaffeeklatsch) C.S.E. Cooney & Carlos Hernandez**📖 Kaffeeklatsch 2 (Galleria) (1hr)**

Join writers and a few fans for an informal chat. Sign up at Program Ops on the Upper Level near Registration, on Saturday after 10am. You must be attending Boskone in person to sign up for this session, and you can only sign up for yourself. *C. S. E. Cooney, Carlos Hernandez*

260 How Well Do You Know Your Monster?**📖 ONLINE ONLY (Virtual Room 1) (1hr)**

Vampires, werewolves and ghosts are the usual suspects in the monster world but, what about Slender Man, Hellraiser, or Pennywise? Let's analyze these current horrific creatures: what they represent, the ingredients of the scariest, and where we can find them...so we don't look there. *Scott Smith (m), Sarah Beth Durst, L.S. Johnson, E.C. Myers, Kaitlin Nichols*

261 Field Medicine in a Fantasy World**📖 ONLINE ONLY (Virtual Room 2) (1hr)**

After fighting orcs or falling into a ravine, you can come out with more than cuts and bruises. Yet without modern medicine, our fantasy heroes are often left to their own devices to stitch themselves back together. What tips and tricks should they know? What nearby items — plants, herbs, spiderwebs—might be helpful? But also: why isn't there tons more toothache, child mortality, and gangrene in Fantasyland? *Elaine C. Isaak (m), Nalo Hopkinson, Scott Lynch, Ada Louise Grace Palmer*

262 The Magic of Magical Realism**📖 Harbor I (Upper Level) + ONLINE (Virtual Room 3) (1hr)**

Magical realism is often defined by a contradiction: bringing an acceptance of magic into the rational world... into

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our world. Does this really make it different from fantasy? What is it about the work of Gabriel Garcia Marquez, Jorge Luis Borges, and Alice Hoffman that makes their stories stand out? Our panelists share the stories they love, why they love them, and what else we should be reading. *Theodora Goss (m)*, *Laurence Raphael Brothers*, *Steven Dooner*, *Sarah Smith*, *Michael Swanwick*

1:30pm

263 (Reading) **Jacquelyn Benson, James Patrick Kelly**

☞ *Griffin (Upper Level) (25min)*

2:00pm

264 **St. Petersburg**

☞ *Harbor III (Upper Level) (2hr)*

Build your city up from scratch by buying cards from the market. Choose wisely. 2–5 players. Beginner.

2:30pm

265 (Music Circle) **Dead Dog Filk**

🎵 *Carlton (Upper Level) (3hr)*

The con may be over, but the music goes on. The topic could be anything and could change at any time. Singers, instrumentalists, and listeners all welcome. All styles of music are welcome. *Ellen Kranzer (m)*, *Keshlam*

266 (Kaffeeklatsch) **Jane Yolen**

☞ *Kaffeeklatsch 1 (Galleria) (1hr)*

Join a writer and a few fans for an informal chat. Sign up at Program Ops on the Upper Level near Registration, on Saturday after 10am. You must be attending Boskone in person to sign up for this session, and you can only sign up for yourself. *Jane Yolen*

267 (Kaffeeklatsch) **Tui T. Sutherland**

☞ *Kaffeeklatsch 2 (Galleria) (1hr)*

Join a writer and a few fans for an informal chat. Sign up at Program Ops on the Upper Level near Registration, on Saturday after 10am. You must be attending Boskone in person to sign up for this session, and you can only sign up for yourself. *Tui Sutherland*

268 **NESFA Short Story Contest Reading**

☞ *ONLINE ONLY (Virtual Room 1) (1hr)*

Join us for a special reading featuring the final 5 contestants in NESFA's Annual Short Story Contest. The winner will be announced during Saturday's Award Ceremony.

269 **Boskone 60 Feedback**

☞ *Harbor I (Upper Level) + ONLINE (Virtual Room 3) (1hr)*

While Boskone 60 has come to an end, next year's team is already hard at work planning for 2024. Join us for the Boskone 60 feedback session and help us capture what went well this year, what improvements can be made in the future, and any new ideas that you would like to share. *Tim Szczesuil (m)*, *James Boggie*, *Michael Kerpan*, *Rick Kovalcik*, *Erin Underwood*

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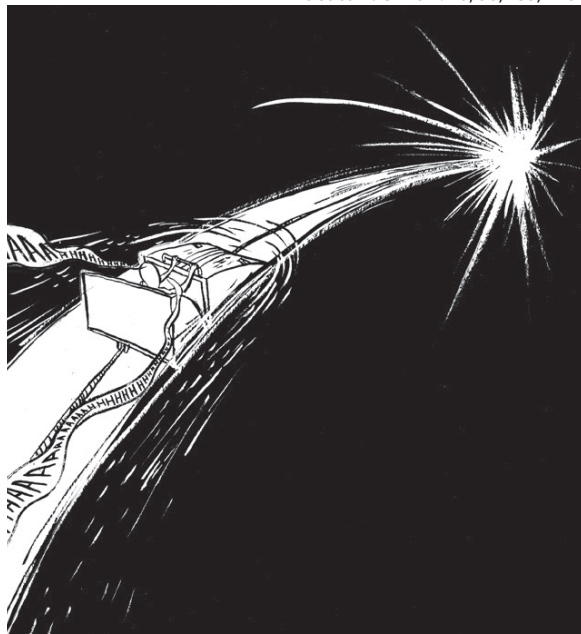
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A page from a short comic I was born in 1930, 3500'N 10500'E ©Victo Ngai

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The Mermaid, the Witch, and the Sea. BMW sketch ©Victo Ngai

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CHAIR: Tim Szczesuil

Assistants: Ann Broomhead, Sharon Sbarsky, Erin Underwood

Treasurer: Gay Ellen Dennett

Staff: Dave Anderson, Judy Bemis, Ken London, Sandra Childress

Debriefing: David G. Grubbs**E-commerce: Sharon Sbarsky**

Assistant: Judy Bemis

Guest Liaison: Laurie Mann

Hotel: Stephen Boucher, Gay Ellen Dennett, Jim Mann, Ben Yalow

Marketing: Tim Szczesuil**Space Planning & Maps: Chip Hitchcock****EVENTS****Event Director: David D'Antonio****Event Liaisons: Samantha Dings, Jeff Warner****GALLERIA/EXHIBITS****Art Show: Andrea Senchy**

Sales: Mark Richards

Mail-in Art Acceptor: Ann Broomhead

Art Transporter from Arisia: Lisa Hertel

Staff: Ira Donewitz, Carol Downing, Irene Harrison, Jennifer Kraus, Robin Kraus, Beth Zipser, Mike Zipser, other members of the Incredible Floating East Coast Art Show Crew.

Art Show Setup: Chip Hitchcock

Assistant: Jeff Keller, Rex

Con Suite: Maria Eskinazi

Author Alley: Angela Jones (pre-con), Walter B. Williams (at-con)

Dealers Room: Angela Jones (pre-con), Walter B. Williams (at-con)

PROGRAM**Program Director: Erin Underwood**

Staff: James Boggie, JoAnn Cox, Bob Kuhn, DJ, Cristina Jurado, Laurie Mann, Brenda Noiseux

Zambia (Program Software) Guru: Peter Olszowka

Virtual Program: Cristina Jurado

ExOfficio: Rick Kovalcik, Sharon Sbarsky, Tim Szczesuil

Program Ops: James Boggie

Staff: JoAnn Cox, Mary Beth Fitzgerald, Bob Kuhn, Laurie Mann, Brenda Noiseux, Erin Underwood

Assistants: Ethan Cox, Mia McCarty

Anime/Video: Michael Kerpan**DragonsLair: Jan Dumas**

Staff: Rebecca Brumberger

Filk Program: Ellen Kranzer**Game Program & Game Room: Bill Todd****PUBLICATIONS****Flyer/Ad Design: Matt Smaldone**

Newsletter/Progress Reports (pre-con): Erin Underwood & Tim Szczesuil

Newsletter/Helmuth (at-con): Tony Lewis

Online schedules (via ConClár): Mary Olszowka

Souvenir Book Editor: Lis Carey

Designer: Matt Smaldone

Advertising Sales: Pam Burr

Pocket Program: Skip Morris

Data Research: Laurie Mann, Rick Kovalcik

Prufreadin: David G. Grubbs, Bob Kuhn, Gloria Lucia Albasi, Ken London, Erin Underwood

Website: Tim Szczesuil, David G. Grubbs, Sharon Sbarsky, Deena Warner

REGISTRATION

Pre-registration: Sharon Sbarsky

At-con Registration: Seth Breidbart, Felicia Herman

Vaccination Verification: Maureen Boggie, Mike Rasnick

SERVICES**Den: Joni Brill Dashoff**

Staff: Susan Isaacs, Lori Meltzer

Fan Tables: Geri Sullivan

Information & Volunteers: Wes Brodsky

Logistics: Rick Kovalcik

Staff: Kristin Seibert, Kelly Persons, David G. Grubbs

NarniaCon (Coat check): Kristin Seibert

Guard Lion: Aslan

Staff: Kylie Selkirk, Amanda Coakley

Office: Ann Broomhead

Setup of Vonage Telephone: Dave Anderson

Badge Design: Geri Sullivan

Badge Production: Rick Kovalcik, Sharon Sbarsky

Ribbons: Sharon Sbarsky

Shopping: Dave Anderson

Sign Shop: Robert Luoma

Assistant: Mike Rasnick

TECHNICAL SERVICES

Technical Director: Rick Kovalcik

Staff: Fred Bauer, Covert Beach, Tom Dings, Eric Fleischer, Paul

Kraus, Jason Kuehl, Peter Olszowska, Mike Rafferty, Tim

Roberge, Kristen Seibert,

"Hobbit", Syd Weinstein

NESFA

NESFA Sales Table: Suford Lewis

Staff: Kelly Persons

Cash Register Wrangler: Dave Anderson

Gaughan Award: Sharon Sbarsky

Judges: Sara Felix, Lauren

Panepinto, John Picacio

Short Story Contest:

Steven Lee

Assistant: David G. Grubbs

First round readers: Ann

Crimmins, Chip Hitchcock,

Kylie Selkirk, Rick Katze, Steven Lee

Judges: Nalo Hopkinson, Tui Sutherland, Elaine Isaak

Skylark Award: Joe Ross

Award acquisition: Tony Lewis



The Palisades ©Victo Ngai

Hotel Info—617.532.4600

Address: 425 Summer St, Boston MA 02210

Check-in 3pm, Check-out 12pm, Smoke-free building

Note: Verify on check-out your bill doesn't show a \$20/day amenity fee (doesn't apply to Boskone Hotel Block).

Business Services

Fedex Office Print & Ship Center

(formerly: Hotel Business Center)

Lobby Level West (Near Starbucks) 857-338-2258

Weekdays 7:30am-6:30pm, Sat 8am-Noon, Sun Noon-4pm

USPS

The Main Post Office in Boston (USPS "Fort Point" location), is next to South Station, at 25 Dorchester Ave. A 0.7 mile walk straight up Summer St; or take the Silver Line across from the hotel to South Station and walk one block south. Staffed daily 6am until Midnight. Unclear if they'll be open Presidents' Day. This location (and the post office at the Airport) have a reputation for never closing. Self-service kiosk for mailing letters, packages, buying stamps. Available 24x7.

UPS Customer Center—888.742.5877

647B Summer Street (but really at the intersection of People's Way & E Street (0.7 mi) Don't believe your GPS).

Weekdays 2pm-8pm, Sat 9am-5pm. Verify hours since they've been changing—Caveat emptor!

ATMs

Hotel Generic—(Near Hotel Entrance; \$4/use fee.)

Hotel Generic #2—(Near Starbucks; \$4/use fee.)

Bank of America—D & Congress Streets

Santander Bank—Harborwalk

Hanscom Federal Credit Union—Courthouse Way

Citizens Bank—D Street 2 blocks west of Hotel, also Congress & Farnsworth

Leader Bank—Northern & Courthouse Way

Radius Bank—Harbor Street

Georges Bank—Northern Ave

And even a Book Store:

Porter Square Books—Liberty & Waterside Drives

Parking—(Verify rates; might have changed)

Hotel parking \$44/day (Valet \$54) Electric charging avail.

BCEC—The Boston Convention & Exhibition Center (next door) is hosting the New England Boat Show during Boskone's Weekend. Be aware that traffic and parking will be difficult. On the bright side, the BCEC South Parking Lot will be open during Boat Show hours (\$25/day) Open 6am–Midnight. **Don't park there if you plan to stay late.** Boat Show hours are Fri Noon-8pm; Sat 10am-8pm; Sun 10am-6pm.

SBWTC Garage—Large garage in back of the Omni (across from the Westin). Available 24x7, Parking can be **reserved in advance** at <https://www.southbostonwaterfront-transportationcenter.com/find-parking/> (Note: Rates vary: \$31 Friday day, \$16 weekends/Fri after 4pm.

601 Congress Street—New building under construction, but garage is open. \$20/day (Might be \$14/day) Enter from Congress Street or Silver Line way.

NECCO Garage—10 Necco Street. \$12/day weekends (mid-week higher), 4 blocks to hotel past the BCEC.

On-street Parking—can be found, if you arrive early. Meters are free on Sunday and Monday (Presidents' Day)

Warning: Many on-street parking spaces near the hotel are **restricted to local residents** after hours and the city **tickets offenders vigorously**.

Read the rules on the street signs. Be careful since the rules can change in only a dozen feet. (And you might have to move your car at 6pm.)

Boskone Web Site—For additional parking information: Visit the Boskone website; follow the options:

boskone.org >> hotel ↓↓↓ scroll down >> **parking**

Other Online Info—An extensive list of parking options can be found at: **SpotHero.com** (use 'Westin Boston Waterfront' in the 'find parking' field. Note: SpotHero adds a **PreBooking surcharge**). Also

ParkWhiz.com, **ParkOPedia.com**, and the **SpotAngels** guide at <https://www.spotangels.com/blog/complete-boston-street-parking-guide/>

Boston Common Parking Garage—sells discount ticket books). Go to **BostonCommonGarage.com**

Cheapest options—for overnight parking are a subway ride away. These include MBTA Wellington Garage (\$5/day, but only on Upper Levels), the MBTA Alewife Garage (\$9/day). Expect the travel time from these garages (via the Red Line, then the Silver Line at South Station) to take 45 minutes to an hour. Go to <https://www.mbta.com/parking/overnight-parking>

Bicycle Parking—available in the Westin parking garage. Ask at the front desk to get a key.

Airport/South Station Travel

Traveling by Air or Train, besides taxi there are options:

Silver Line from Logan Airport

Free inbound from Logan to Boston. Get off at World Trade Center stop. The hotel and BCEC are 1 block away.

Train/Bus from South Station

Take the Silver Line to World Trade Center stop; or walk ~1 mile down Summer Street to the hotel/BCEC.

Train from North Station

Take the Orange Line to Downtown Crossing, or Green Line to Park Street. Switch to Red Line to South Station. Then take the Silver Line to World Trade Center Station.

Grocery Stores/Markets/Misc

A number can be found in the Seaport District; even more in South Boston (but a drive).

Hotel Gift/Convenience Shop

Close to Starbucks/Fedex Center on Lobby Level.

Near the Hotel

Seaport Wines & Spirits 857.239.8350

407 D Street, Boston

Mon-Sat 8am–11pm, Sunday 10am–10pm

Seaport District

Numerous food markets within a 15 minute walk
(Including many wholesale seafood).

CVS—*Delivery Available*

91 Seaport Blvd (0.5 miles); 857.350.4646

Daily 7am–11pm (Pharmacy closes earlier)

Trader Joe's—617-941-3714,

44 Thomson Pl (0.6 miles)

8am–9pm.

Cardullo's Gourmet Shoppe

99 Seaport Blvd. 617.326.8655 *Delivery*

Fort Point Market—Liquor and beer

369 Congress St (5 min walk), 616.426.9988

11am–8pm daily (closed Sun) *Delivery Available*

J Pace & Son—Terrific breakfast, sandwiches, groceries

1 Park Ln (less than 0.5 miles) 857.366.4640

8am–6pm (varies daily).

South End

Whole Foods—Huge Whole Foods, cafes & alcohol

348 Harrison Ave (1.5 miles) 617-904-1000

7am–10pm (1.5 miles) *Delivery/Order Pickup Available*

Restaurants and Food Options

For food options close to the hotel hours were confirmed two weeks prior to Boskone. Further away you'll find numerous choices in the Seaport District (most along Seaport Blvd near the waterfront), South Boston, Chinatown, etc.. We recommend Yelp to check hours.

Hotel Restaurants:

Starbucks (Lobby level *WEST*; Guest Room Side)

6:30am–6:30pm daily (Closing time may vary)

Coffee, light breakfast, sandwiches & drinks.

Birch Lobby Bar—4:00pm - Midnight

Drinks, snacks, sandwiches.

M.J. O'Connor's—(Lobby Level) 617-443-0800

Mon-Sat: 11:30am–12am (Kitchen closes 10pm)

Sun: 11:30am–10:00pm (Kitchen closes 8pm)

(Note: Hotel website might have wrong hours.)

M.J. O'Connor's Bar—(Formerly City Bar)

Same menu as M.J. O'Connor's.

Sauciety Restaurant—(Lobby Level/West)

Breakfast (Buffet \$28) 6:30–11:00am (7am weekends)

Lunch 11:00am–2:30pm

Room Service—4:00pm–11:00pm (hours may vary)

Note: We've heard that Sauciety's and Room Service can manage *special dietary requests* better than others.

Food Delivery to Hotel

You must meet any delivery service in the lobby.

Land of Pizza—617.269.4442

445 West Broadway

11:00am – 8:30pm (Closed Sunday)

Fat Baby Sushi—617.766.3450

118 Dorchester; 4:00pm–8:00pm

Cafe Mamatz—Indian/Pakistani 617.646.4800

487 L. Street; 4:00pm–10:00pm (Closed Tuesday)

GrubHub—www.grubhub.com

Restaurants Near the Hotel:

(Guest Room Side/Lower Ballroom/Across Street)

Jimmy John's Sandwich Shop—857.317.3947

413 D. Street, Boston; 11:00am–9:00pm *Delivery Avail*

Dunkin' Donuts—617.439.6020

411 D. Street, Boston; 5:00am–5:00pm

Alma Gaucha—Brazilian Steakhouse

401 D Street. 617.420.4900

Mon–Fri 11:30am–2:30pm, 5:00–10:00pm

Sat 11:30am–10:30pm, Sun 11:30am–9:00pm

Cafe on D by Deli of Course—617.261.1664

451 D. Street, Boston (In Cisl)

6:00am - 2:30pm (Closed weekends.)

(Galleria-Ocean Side/Across Summer Street)

Omni Hotel—More restaurants (most w/dress code)

Coquette—Upscale French (in Omni Hotel)

1:30am - 2:00 am 617.419.8140

Cocorico—Coffee, sandwiches, etc.

7:00am - 5:00 mm (first floor of Omni Hotel)

Renaissance Boston Hotel—Multiple Restaurants

Corner of D and Congress Street (1.5 blocks away)

Seaport District: (Seaport Blvd Area)

The restaurant scene has grown dramatically the last few years. Establishments along Seaport Blvd are too numerous to list; Google Maps shows over 50 establishments within a 15 minute walk.

Both Fan Pier and Fish Pier in the Seaport have famous clusters of seafood restaurants.

Note: The easiest way to get there is thru the Silver Line 'T' Station, go down the escalator exit onto Congress St.

Eddie Merlot's—Upscale steak

505 Congress, 857-233-5009

75 on Liberty Wharf—Upscale food/has heated "igloos"

220 Northern Ave, 617-227-0754,

11:30am–11pm (hours vary daily).

Temazcal Tequila Cantina—Mexican food & drinks

250 Northern Ave, 617-439-3502,

11:30am–1am (times vary daily).

Online Orders, Pickup/Delivery Available

Legal Seafood Harborside—Famous Seafood

270 Northern Ave, 617-477-2900,

11:30am–10pm (times vary daily)

Yankee Lobster—Lobstah!

300 Northern Ave, 617-345-9799 (Can be crowded)
11:30-8pm (7pm Sun) **Delivery available**, use order
#6141 location #8097 via <https://order.chownow.com>

Harpoon Brewery—Beer Hall, Tours

306 Northern Ave, 617.456.2322
Sun 12p-8p, M 3-8, T/W 12-8, Th 12-9, F 12-10, Sa 12-10

My Diner—Big diner breakfasts & Lunch

455 E 1st St, 02127
6am-2pm, Sun 7am-2pm (~1 mile) **Delivery available**

Seaport Hotel—(Many restaurants)

(Across Congress Street from Silver Line 'T' Station)

Tamo Seaport Hotel—Upscale menu, locally-sourced

1 Seaport Ln, 617-385-4304
Thu 5pm-10:30pm Fri noon-11pm, Sat 5pm-11pm.

Hyatt Place BostonSeaport District—(also many)

(Across from Yankee Lobster, Northern & Congress St)

Morton's Steak House—Upscale steak, dress code

2 Seaport Ln 617.526.0410
5pm-9pm (hours vary daily) **Pickup/delivery available**

City Tap Kitchen and Craft—Varied beer & food

10 Boston Wharf Rd 617-904-2748
Fri-Sat 11am-1am Sun closes 11pm

Aceituna Grill—Mediterranean bowls, sandwich,

salads, shawarma, 57 Boston Wharf Rd, 857.250.4903
Mon-Sat 10:30am-8pm **Delivery available**

Honeygrow—Locally-sourced salad, stir-fries, fruit-

honey desserts; 100 Northern Ave 857-350-3642
Pickup/delivery/carryout available

Kokoda Fijian—bowls with whitefish, rice and more!

53 Northern Ave Mon-Sun 11am-9pm

(Below are near Summer St, towards downtown Boston)

Bartaco—Excellent tacos

25 Thomson Pl, 617-819-8226
daily 11am-until late **E-delivery/pickup available**

Dig Inn—Locally-sourced, vegetable-driven menu

25 Thomson Pl, 617-904-4009
11am-9pm daily **Delivery/pick-up available**

Trillium Brewing—Craft beer & local food.

50 Thomson Pl, 857.449.0083 Fri/Sat Noon-11pm,
Closes earlier other days **ToGo avail**

Shake Shack—Upscale shakes and burgers

77 Seaport Blvd, 617-337-4699
11am-10pm daily. **Pre-order to pick-up or eat in**

Flour Bakery & Cafe—Excellent pastries, sandwiches

12 Farnsworth St, 617-338-4333
M-F 7am-7pm, Sat/Sun 8am-6pm **Delivery/take-out avail**

South Boston/South End/Dorchester:

Slightly further away in Boston neighborhoods are plenty of options including lots of Irish pubs, diners, and other eateries.

Mul's Diner—Well-known destination diner (Best corn beef hash in the city. The Crème Brûlée French Toast is to die for. Always a long wait on weekends. Note: They've moved across

the street. It's Mul's in the morning and Amrheins American/Italian afternoon/evenings.) 80 W. Broadway (one block down from Broadway Red Line Stop (1.0 mile from hotel) 617.268.6189
Daily 5am-2pm; 6am Sun; Amrheins 2pm-10pm

Mike's City Diner—Neighborhood institution

1714 Washington St, Silver Line SL4/5
7am-2pm 617.267.9393

Blunch—617.247.8100

59 E Springfield St; M-F 8am-3pm, Sa/Su closed

The South Bay Center—a huge shopping

complex along the South End with Big-Box Stores, tons of restaurants, factory outlets, etc. (~2.5 miles)

The Pearl—Raw Bar, Seafood, & Southern Cooking

20B District Ave. Dorchester (~2.5 miles) 617.288.8810
Sat/Sun Brunch: 11am-5pm
Sat Dinner 5pm-10pm
(~0.4 miles from Andrews Red Line Stop)

Chinatown/The North End/Downtown

A subway ride away are the neighborhoods of Chinatown and The North End where you'll find even more ethnic eating options.

Heila Moon—Dim sum and more!

83 Essex St (~1 mile), 617.338.8813
Mon-Fri until 11:00am-8pm, Sat/Sun 10am-8pm

Committee Boston—Greek Meze (Featured on Phantom Gourmet)

50 Northern Ave 617.737.5051
Mon-Sun 5pm-1am Sat/Sun Brunch 10am-3pm

Loretta's Last Call—Country/Southern Style

1 Lansdowne St (Near Fenway Park) 617.421.9595
Fri-Sat until 2am, Sun 11:30pm Sat/Sun 10:30am-4pm



The world under one moon, B/W lineart ©Victo Ngai

Covid-19—Vaccination & Masks

- All people physically attending Boskone must be vaccinated and show proof of vaccination. There are no exceptions.
- All people 2 years old or older attending Boskone must wear a mask in convention spaces (including open parties) at all times, except when eating or drinking in designated food and drink spaces. There are no exceptions.
- Children 4 and under must be with parents or guardians at all times.
- Masks are required at all times except during evening events in Harbor One if all the event participants agree that masking would be optional for only the people on stage.
- Medical grade masks **are strongly recommended** rather than cloth masks.
- We are interpreting "vaccinated" to mean boosters, are **not required**. Boosters, especially the bivalent booster, **are strongly recommended**.
- We recommend you take a COVID test before coming to Boskone. Please do not attend if the test is positive or you are feeling ill. Please inform registration@boskone.org (by February 19, 2023) and we will roll your membership over to the next Boskone. Please contact us (info@boskone.org) if you have any questions.

Boskone—Code of Conduct

- Be respectful and courteous towards others. We expect you to understand that you need to ask before you touch, and that 'No' means 'No'. Harassment of any kind, intimidation, or illegal behavior is not allowed. This applies to your interactions with everyone.
- You are expected to refrain from illegal, destructive, or hazardous conduct; or any other inappropriate behavior, including but not limited to destruction of hotel or other property.
- Violation of this policy may result in action ranging from warning[s], having your participation restricted, or being barred from the convention (without refund) to a permanent attendance ban.
- Action by the convention in no way precludes injured individuals, the hotel, or NESFA from pursuing whatever remedies, civil or criminal, as they see fit.
- If you feel you are being harassed, intimidated, or threatened in any way, please let the ConChair or a NESFA Officer know. Go to the Convention Office to find one of those people, or call 617-642-8605.
- NESFA endeavors to keep all names involved in actions confidential to the extent possible; however, accused individuals have the right to be informed of relevant details so as to respond to accusations. Therefore, anonymous complaints will not be acted upon unless they can be independently verified. If the individual filing the report requests no action be taken, NESFA will not take action unless a clear threat is identified.
- Boskone is a members-only event and the convention reserves the right to determine who may be a member.
- Parties and gatherings in hotel rooms are the responsibility of the individual[s] renting that room. Anyone hosting a gathering in their room has the right to determine who may visit that room, as well as define what is considered appropriate behavior.



The night wished it was quieter, close up of a spread in *Wishes* ©Victo Ngai

Victo Ngai (shortened from Victoria) is a Los Angeles based illustrator. Raised in Hong Kong, graduating from the Rhode Island School of Design, her works have been described as highly detailed and precise. Winner of dozens of professional awards and recognitions, she also is a three-time nominee for the Hugo Award for Best Professional Artist. In addition to genre work she creates book, film, and advertising illustrations. Clients have included The New York Times, Boston Globe, The New Yorker, Penguin, Random House, Simon & Schuster, Folio Society, Macmillan, Tor, Lufthansa, American Express, Johnnie Walker, and Apple. She also teaches and lectures at various universities and conferences.



Photo by Luengo

Note: In the book, the creatures require a UV flashlight to appear.



Kremlin, close up of a page from *Magical Creatures and Mythical Beasts* ©Victo Ngai

Dave Clement

"Decadent" Dave Clement is a virtuoso performer of folk, filk, Celtic, and old-time country music. He plays guitar, bodhran, cittern, and penny whistle. Until recently, he was one of the duo that made up Dandelion Wine. Although he's been to Boskone before, this is his first time as Musical Guest. Welcome back, Dave!

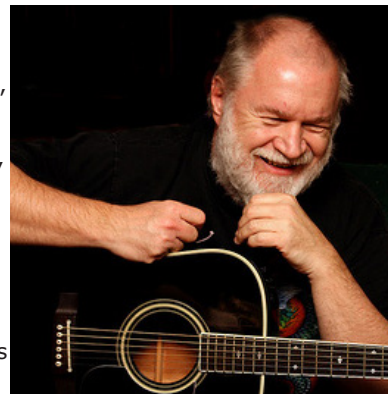


Photo credit Dave Clement

